

Creating a Reusable (& Amazing) Symfony Bundle



Chapter 1: Bootstrapping the Bundle & Autoloading

Heeeeey Symfony peeps! I'm excited! Because we're going to dive *deep* in to a *super* interesting topic: how to create your *own* bundles. This is useful if you need to share code between your own projects. Or if you want to share your great new open source library with the *whole* world. Actually, forget that! This tutorial is going to be *awesome* even if you *don't* need to do either of those. Why? Because we *use* third-party bundles *every* day. And by learning how to create one, we're going to become experts in how they work and *really* get a look at Symfony under the hood.

As always, you can earn free high-fives by downloading the source code from this page and coding along with me. After unzipping the file, you'll find a `start/` directory with the same code that you see here. Follow the `README.md` file for steps on how to get your project setup.

The last step will be to open a terminal, move into the project, sip your coffee, and run:



```
php bin/console server:run
```

to start the built-in PHP web server.

Introducing KnpUlpsum

Head to your browser and go to `http://localhost:8000`. Say hello to The Space Bar! This is a Symfony *application* - the one we're building in our beginner Symfony series. Click into one of the articles to see a *bunch of delightful*, fake text that we're using to make this page look real. Each time you refresh, you get new random, happy content.

To find out where this is coming from, in the project, open `src/Service/KnpUIpsum.php`. Yes! This is our *new* creation: it returns "lorem ipsum" dummy text, but with a *little* KnpUniversity flare: the classic latin is replaced with rainbows, unicorns, sunshine and more of our favorite things.

src/Service/KnpUIpsum.php

```
↕ // ... lines 1 - 2
3 namespace App\Service;
↕ // ... lines 4 - 9
10 class KnpUIpsum
11 {
12     private $unicornsAreReal;
13
14     private $minSunshine;
15
16     public function __construct(bool $unicornsAreReal = true, $minSunshine
= 3)
17     {
18         $this->unicornsAreReal = $unicornsAreReal;
19         $this->minSunshine = $minSunshine;
20     }
21
22     /**
23      * Returns several paragraphs of random ipsum text.
24      *
25      * @param int $count
26      * @return string
27      */
28     public function getParagraphs(int $count = 3): string
29     {
30         $paragraphs = array();
31         for ($i = 0; $i < $count; $i++) {
32             $paragraphs[] = $this->addJoy($this->getSentences($this-
>gauss(5.8, 1.93)));
33         }
34
35         return implode("\n\n", $paragraphs);
36     }
↕ // ... lines 37 - 338
339 }
```

And, you know what? I think we *all* deserve more cupcakes, kittens & baguettes in our life. So I want to share this functionality with the world, by creating the KnpULoremlpsumBundle! Yep, we're going to extract this class into its own bundle, handle configuration, add tests, and do a bunch of other cool stuff.

Right now, we're using this code inside of `ArticleController`: it's being passed to the constructor. Below, we use that to generate the content.

src/Controller/ArticleController.php

```
↕ // ... lines 1 - 2
3 namespace App\Controller;
↕ // ... lines 4 - 14
15 class ArticleController extends AbstractController
16 {
17     /**
18      * Currently unused: just showing a controller with a constructor!
19      */
20     private $isDebug;
21
22     private $knpUIpsum;
23
24     public function __construct(bool $isDebug, KnpUIpsum $knpUIpsum)
25     {
26         $this->isDebug = $isDebug;
27         $this->knpUIpsum = $knpUIpsum;
28     }
29
30     /**
31      * @Route("/", name="app_homepage")
32      */
33     public function homepage()
34     {
35         return $this->render('article/homepage.html.twig');
36     }
↕ // ... lines 37 - 75
76 }
```

Isolating into a new Bundle Directory

Ok, the *first* step to creating a new bundle is to move this code into its own location. *Eventually*, all the code for the bundle will live in its own *completely* separate directory & repository. But, sometimes, when you *first* start building, it's a bit easier to *keep* the code in your project: it let's you hack on things really quickly & test them in your app.

So let's keep the code here for now, but isolate it from the app's code. To do that, create a new `lib/` directory. And then, another called `LoremIpsumBundle`: this will be the temporary home for our shiny bundle. Inside, there are a few valid ways to organize things, but I like to create a `src/` directory.

```
mkdir lib
mkdir lib/LoremIpsumBundle
mkdir lib/LoremIpsumBundle/src
```

💡 Tip

You can also just type one command instead of three:

```
mkdir -p lib/LoremIpsumBundle/src
```

Perfect! Now, move the `KnpUIpsum` class into that directory. And yea, you could put this into a `src/Service` directory, or anywhere else you want.

New Vendor Namespace

Oh, but this namespace will *not* work anymore. We need a namespace that's *custom* to our bundle. It could be anything, but usually it has a vendor part - like `Knpu` and then the name of the library or bundle - `LoremIpsumBundle`.

```
lib/LoremIpsumBundle/src/KnpUIpsum.php
```

```
↕ // ... lines 1 - 2
```

```
3 namespace Knpu>LoremIpsumBundle;
```

```
↕ // ... lines 4 - 9
```

```
10 class KnpUIpsum
```

```
↕ // ... lines 11 - 340
```

And, that's it! If we had decided to put `KnpUIpsum` into a sub-directory, like `Service`, then we would of course also add `Service` to the end of the namespace like normal.

Next, back in `ArticleController`, go up to the top, remove the use statement, and re-type it to get the new one.

```
src/Controller/ArticleController.php
↕ // ... lines 1 - 2
3 namespace App\Controller;
↕ // ... line 4
5 use KnpU\LoremIpsumBundle\KnpUIpsum;
↕ // ... lines 6 - 77
```

Handling Autoloading

So... will it work! Yea... probably not - but let's try it! Nope! But I *do* love error messages:

"Cannot autowire ArticleController argument \$knpUIpsum... because the KnpUIpsum class was not found."

Of course! After creating the new `lib/` directory, we need to tell Composer's autoloader to look for the new classes there. Open `composer.json`, find the `autoload` section, and add a new entry: the `KnpU\LoremIpsumBundle\` namespace will live in `lib/LoremIpsumBundle/src/`.

```
composer.json
↕ // ... lines 1 - 36
37     "autoload": {
38         "psr-4": {
39             "KnpU\LoremIpsumBundle\": "lib/LoremIpsumBundle/src/",
↕ // ... line 40
41         }
42     },
↕ // ... lines 43 - 77
```

Then, open a new terminal tab. To make the autoload changes take effect, run:

```
composer dump-autoload
```

Registering the Service

Will it work *now*? Try it! Bah, not yet: but we're closer. The error changed: instead of "class not found", now it says that no `KnpUIpsum` service exists. To solve this, open

`config/services.yaml`.

Thanks to the auto-registration code in here, we don't normally need to register our classes as services: that's automatic. But, it's only automatic for classes that live in `src/`. Yep, as *soon* as we moved the class from `src/` to `lib/`, that service disappeared.

And that's ok! When you create a re-usable bundle, you actually *don't* want to rely on auto-registration or autowiring. Instead, as a best-practice, you should configure everything *explicitly* to avoid any surprises.

To do that, at the bottom of this file, add `Knpu\LoremIpsumBundle\KnpuIpsum: ~`.

```
config/services.yaml
↕ // ... lines 1 - 5
6  services:
↕ // ... lines 7 - 37
38     Knpu\LoremIpsumBundle\KnpuIpsum: ~
```

💡 Tip

If you're on Symfony 4.4 or higher, you can remove this

`Knpu\LoremIpsumBundle\KnpuIpsum: ~` configuration line from the `config/services.yaml` file.

This adds a new service for that class. And because we don't need to pass any options or arguments, we can just set this to `~`. The class *does* have constructor arguments, but they have default values.

Ok, try it again! Yes! It *finally* works! We've successfully isolated our code into its own directory and we are ready to hack! Next, let's make this a bundle with a bundle class and start digging into how bundles can automatically register services.

Chapter 2: Auto-Adding Services

At this point... we have a *directory* with a PHP class inside. And, honestly, we *could* just move this into its own repository, put it on Packagist and be done! But in that case, it wouldn't be a *bundle*, it would simply be a *library*, which is more or less defined as: a directory full of PHP classes.

So what *is* the difference between a library and a bundle? What does a bundle give is that a library does not? The "mostly-accurate" answer is simple: *services*. If we *only* created a library, people could use our classes, but it would be up to *them* to add configuration to register them as *services* in Symfony's container. But if we make a bundle, we can *automatically* add services to the container as *soon* as our bundle is installed. Sure, bundles can also do a few other things - like provide translations and other config - but providing services is their main super power.

So, we're going to create a bundle. Actually, the *perfect* solution would be to create a *library* with only the `KnpuIpsum` class, and then *also* a bundle that *requires* that library and adds the Symfony service configuration. A good example of this is `KnpuMenu` and `KnpuMenuBundle`.

Creating the Bundle Class

To make this a bundle, create a new class called `KnpuLoremIpsumBundle`. This could be called anything... but usually it's the vendor namespace plus the directory name.

Make this extend `Bundle` and... that's it! You almost *never* need to have any logic in here.

```
lib/LoremIpsumBundle/src/KnpuLoremIpsumBundle.php
```

```
↕ // ... lines 1 - 2
3 namespace Knpu\LoremIpsumBundle;
↕ // ... lines 4 - 6
7 class KnpuLoremIpsumBundle extends Bundle
↕ // ... lines 8 - 11
```

To enable this in our app, open `bundles.php` and configure it for all environments. I'll remove the `use` statement for consistency. Normally, this happens automatically when we install a bundle... but since we just added the bundle manually, we gotta do it by hand.

config/bundles.php

```
↕ // ... lines 1 - 2
3 return [
↕ // ... lines 4 - 14
15     KnpU\LoremIpsumBundle\KnpULoremIpsumBundle::class => ['all' => true],
16 ];
```

And, congratulations! We now have a bundle!

Creating the Extension Class

So.... what the heck does that give us? Remember: the super-power of a bundle is that it can *automatically* add services to the container, without the user needing to configure *anything*. How does that work? Let me show you.

Next to the bundle class, create a new directory called `DependencyInjection`. Then, add a new class inside with the same name of the bundle, except ending in `Extension`. So, `KnpULoremIpsumExtension`. Make this extend `Extension` from `HttpKernel`. This forces us to implement *one* method. I'll go to the Code -> Generate menu, or Cmd+N on a Mac, choose "Implement Methods" and select the one we need. Inside, just `var_dump` that we're alive and... die!

lib/LoremIpsumBundle/src/DependencyInjection/KnpULoremIpsumExtension.php

```
↕ // ... lines 1 - 2
3 namespace KnpU\LoremIpsumBundle\DependencyInjection;
↕ // ... lines 4 - 7
8 class KnpULoremIpsumExtension extends Extension
9 {
10     public function load(array $configs, ContainerBuilder $container)
11     {
12         var_dump('We\'re alive!');die;
13     }
14 }
```

Now move over and refresh. Yes! It hits our new code!

This is *really* important. Whenever Symfony builds the container, it loops over all the bundles and, inside of each, looks for a `DependencyInjection` directory and then inside of that, a class with the same name of the bundle, but ending in `Extension`. Woh. *If* that class exists, it instantiates it and calls `load()`. This is *our* big chance to *add* any services we want! We can go *crazy*!

See this `$container` variable? It's not *really* a container, it's a container *builder*: something we can add services to.

Adding services.xml

Right now, our service is defined in the `config/services.yaml` file of the application. Delete that! We're going to put a service configuration file *inside* the bundle instead. Create a `Resources/` directory and another `config/` directory inside: this is the best-practice location for service config. Then, add `services.xml`. Yep, I said XML. Wait, don't run away!

You *can* use YAML to configure your services, but XML is the best-practice for re-usable bundles... though it doesn't matter much. Using XML *does* have one tiny advantage: it doesn't require the `symfony/yaml` component, which, at least in theory, makes your bundle feel a bit lighter.

To fill this in... um, I cheat. Google for "Symfony Services", open the documentation, search for XML, and stop when you find a code block that *defines* a service. Click the XML tab and steal this! Paste it into our code. The only thing we need to do is configure a single service whose id is the class of the service. So, use `KnpU\LoremIpsumBundle\KnpUIpsum`. We're not passing any arguments, so we can use the short XML syntax for now.

```
lib/LoremIpsumBundle/src/Resources/config/services.xml
1  <?xml version="1.0" encoding="UTF-8" ?>
2  <container xmlns="http://symfony.com/schema/dic/services"
3      xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
4      xsi:schemaLocation="http://symfony.com/schema/dic/services
5          http://symfony.com/schema/dic/services/services-1.0.xsd">
6
7      <services>
8          <service id="KnpU\LoremIpsumBundle\KnpUIpsum" />
9      </services>
10 </container>
```

But this file isn't processed automatically. Go to the extension class and remove the `var_dump()`. The code to load the config file looks a little funny:

`$loader = new XmlFileLoader()` from the DependencyInjection component. Pass this a new `FileLocator` - the one from the `Config` component - with the path to that directory: `../Resources/config`. Below that, add `$loader->load('services.xml')`.

```
lib/LoremIpsumBundle/src/DependencyInjection/KnpULoremIpsumExtension.php
```

```
↕ // ... lines 1 - 9
10 class KnpULoremIpsumExtension extends Extension
11 {
12     public function load(array $configs, ContainerBuilder $container)
13     {
14         $loader = new XmlFileLoader($container, new
FileLocator(__DIR__.'/../Resources/config'));
15         $loader->load('services.xml');
16     }
17 }
```

Voilà! Refresh the page. It works! When the container builds, the `load()` method is called and our bundle adds its service.

Next, let's talk about service id best-practices, how to support autowiring and public versus private services.

Chapter 3: Autowiring & Public/Private Services

Head back to `services.xml`: there are a *few* really important details we need to get straight.

Best-Practice Service IDs

First, in our *applications*, we usually make the service id match the class name for simplicity: and that's what we've done here. But, when you create a re-usable bundle, the best practice is to use *snake-case* service id's. Change the key to `class` and add `id="knpu_lorem_ipsum.knpu_ipsum"`.

```
lib/LoremIpsumBundle/src/Resources/config/services.xml
↕ // ... lines 1 - 6
7     <services>
8         <service id="knpu_lorem_ipsum.knpu_ipsum"
9             class="KnpU\LoremIpsumBundle\KnpUIpsum" />
10    </services>
↕ // ... lines 10 - 11
```

Why is this the best practice? Well, the user *could* in theory change the class of this service to one of their *own* classes. And, it would be pretty weird to have a service called `KnpU\LoremIpsumBundle\KnpUIpsum`... when that's *not* actually the class of the service.

Supporting Autowiring

Anyways, this *simple* change, totally borks our app! Woohoo! Refresh!

It *once* again says that no service exists for `KnpUIpsum`. Remember: we're *autowiring* that class into our controller. And in order for autowiring to work, there *must* be a service whose id *matches* the class used in the type-hint. By changing the id from the class to that weird, snake-case string, we just broke autowiring!

No worries: we can solve this with a service *alias*. First, identify each service in your app that you *intend* to be used directly by the user. Yea, I know, we only have *one* service. But often, a

bundle will have *several* services, but only *some* of them are meant to be accessed by the user: the others are just meant to support things internally.

For each "important" service, define an alias: `<service id="" ...>` and paste in the class name. Then, `alias=""` and type the first service's id: `knpu_lorem_ipsum.knpu_ipsum`.

```
lib/LoremIpsumBundle/src/Resources/config/services.xml
↕ // ... lines 1 - 6
7     <services>
↕ // ... lines 8 - 9
10     <service id="KnpU\LoremIpsumBundle\KnpUIpsum"
    alias="knpu_lorem_ipsum.knpu_ipsum" />
11     </services>
↕ // ... lines 12 - 13
```

To see what this did, move over to your terminal and run:

💡 Tip

In newer versions of Symfony, the `--show-private` option is not needed anymore!

```
php bin/console debug:container --show-private knpu
```

Ok, there are *two* services: one has the snake-case id and the other is the full class name. If you choose the second, *it's* just an *alias* to the snake-case service. But now that there *is* a service whose id is the class name, anyone can once again autowire using that type-hint. This fixes our page.

Yep, in `ArticleController`, the `KnpUIpsum` class is once-again autowired.

Public versus Private Services

Ok, there is *one* last thing you need to think about when setting up your services: whether or not each service should be *public* or *private*. In Symfony 4.0, services are *private* by default, which means that a user cannot fetch a service directly from the container with `$container->get()` and then the service's id. Instead, you need to use dependency injection, which includes autowiring.

And this is *really* the way people should code going forward: we really should *not* need services to be public. But, since some people *still* do fetch services directly, you *may* want to make your important services public. Let's do this: `public="true"`.

```
lib/LoremIpsumBundle/src/Resources/config/services.xml
↕ // ... lines 1 - 7
8      <service id="knpu_lorem_ipsum.knpu_ipsum"
      class="KnpU\LoremIpsumBundle\KnpUIpsum" public="true" />
↕ // ... lines 9 - 13
```

And even though services are private by default, you should also add `public="false"` to the others. This will make your services *also* behave the same on Symfony 3, where they are *public* by default.

```
lib/LoremIpsumBundle/src/Resources/config/services.xml
↕ // ... lines 1 - 9
10     <service id="KnpU\LoremIpsumBundle\KnpUIpsum"
      alias="knpu_lorem_ipsum.knpu_ipsum" public="false" />
↕ // ... lines 11 - 13
```

This makes no difference in our app - it all still works.

Alright! With our services configured, let's talk about how we can allow the user to control the *behavior* of those services via configuration.

Chapter 4: All about the Bundle Extension Config System

We're not passing *any* arguments to the service... but this class *does* have two *very* important arguments: whether or not unicorns are real and the minimum times the word sunshine should appear in each paragraph. But what if a user of our bundle wants *more* sunshine or - gasp - they don't believe in unicorns? Right now, there's *no* way for them to control these arguments.

So if the *bundle* is responsible for registering the services & passing its arguments, how can the *user* of that bundle *control* those arguments? The answer lives in the `config/packages` directory.

Some important notes: first, our app automatically loads & processes *all* `.yaml` files it finds in this directory. Second, the *names* of these files are *not* important: you could rename them to *anything* else, `.yaml`. And *third*, the *entire* purpose of these files is to control the services that are provided by different bundles. When Symfony sees the `framework` key, it passes this configuration to the FrameworkBundle, which uses it to modify the services it provides.

The same for `monolog`: this config is passed to MonologBundle and it uses that when registering its services.

Creating a New Config File

Create a new file: `knpu_lorem_ipsum.yaml` - but, we could call this anything. And just to see what will happen, add some fake config: `foo:`, then `bar: true`.

```
config/packages/knpu_lorem_ipsum.yaml
```

```
1 foo:
2   bar: true
```

Find your browser and refresh! Error! Check out the language carefully. It says that there is no *extension* able to load the configuration for "foo". We *know* that word extension: we just created our *own* extension: `KnpuLoremIpsumExtension`.

Then, since `foo` is apparently invalid, it lists a bunch of *valid* keys, like `framework`, `web_server`, `twig`, etc. Here's the deal: when Symfony sees a root key like `framework`, it looks at *all* of the bundles, well, really, the *extension* class for each bundle, to see if there is one called `FrameworkExtension`. If there *is*, it passes the config to it. If there is *not*, it throws this big, hairy, ugly exception.

Passing Config to our Extension

But check this out: go back to the list of valid keys. Thanks to our `KnpULoremIpsumExtension` class, there's one called `knp_u_lorem_ipsum`! Change the root key to use *that* instead.

```
config/packages/knpu_lorem_ipsum.yaml
```

```
1 knp_u_lorem_ipsum:
↕ // ... lines 2 - 3
```

Next, open our extension class, `var_dump($configs)` and die.

```
lib/LoremIpsumBundle/src/DependencyInjection/KnpULoremIpsumExtension.php
```

```
↕ // ... lines 1 - 9
10 class KnpULoremIpsumExtension extends Extension
11 {
12     public function load(array $configs, ContainerBuilder $container)
13     {
14         var_dump($configs); die;
↕ // ... lines 15 - 16
17     }
18 }
```

Try it out! No error! And cool! That `bar: true` value is passed to the `load` method! We're one step closer to *using* that config to tweak our service.

But, there are two weird things. First, the root key is... uh... not perfect. The `knp_u_` is.. weird - I want it be `knpu_`... but apparently Symfony disagrees: our extra capital "U" is confusing things. We'll fix this in a bit.

The second weird thing is that the `$configs` value that's passed to `load()` is *not* just a simple array with `bar=true`. Nope, it's an *array* of arrays. Inception. Why? Well, it's possible that the user could add configuration for our bundle in *multiple* files. Like, we could have a `dev` environment-specific YAML file. When that happens, instead of merging that config together, it

would pass us the configuration from *both* files. For example, if `knp_u_lorem_ipsum` existed in *three* different files, this array would have *three* different arrays inside. And, yep! It will be our job to merge them together. But, that's actually going to be *really* cool.

But before we do that, let's fix our alias to be `knpu_lorem_ipsum`. It's not something you *often* need to worry about, but the fix is *super* interesting.

Chapter 5: Custom Extension Alias

When you create an extension class, Symfony automatically calculates a "root" config key for it. In our case, it calculated `knp_u_lorem_ipsum`... it generated this based on our class name. I'd *rather* have `knpu_lorem_ipsum`. But of course, that doesn't work... yet.

This root key is called the extension *alias*. And *we* can *totally* control it. How? In our extension class, go to the Code->Generate menu, or Cmd+N on a mac, select "Override" methods, and choose `getAlias()`. Then, return `knpu_lorem_ipsum`.

```
lib/LoremIpsumBundle/src/DependencyInjection/KnpULoremIpsumExtension.php
↕ // ... lines 1 - 9
10 class KnpULoremIpsumExtension extends Extension
11 {
↕ // ... lines 12 - 18
19     public function getAlias()
20     {
21         return 'knpu_lorem_ipsum';
22     }
23 }
```

Here's how things *really* work. When Symfony boots, it loops over all the extension classes in the system, calls `getAlias()` on each, and *this* becomes their config key. In the parent class, well, the *parent's* parent class, there is a *default* `getAlias()` method which... surprise! Removes the `Extension` suffix, and "underscores" what's left.

Cool! Easy fix! Find your browser and refresh to celebrate! Boo! Another error:

"Users will expect the alias of the default extension of a bundle to be the underscored version of the bundle name. You can override some method if you want to use another alias."

How Bundles Load Extensions

Ok. This is a bit odd, but, on the bright side, it'll give us a chance to do some exploring! Open up our bundle class. It's empty... but it actually does a *bunch* of cool things. Hold Command or Ctrl and click to open the base class. One of the methods is called `getContainerExtension()`.

When Symfony builds the container, it loops over all bundle classes and calls this method, which returns the extension object. Check out the `createContainerExtension()` method, well, actually, the `getContainerExtensionClass()` method. Ah! *This* is the reason why Symfony expects our extension to live in the `DependencyInjection` directory and to end in the word `Extension`. All that magic comes from overrideable methods on our bundle class.

Scroll back up to `getContainerExtension()`. After it creates the container extension, it does a sanity check: if the alias is different than it expected, it throws an exception. This was originally added to prevent bundle authors from going *crazy* and creating custom aliases like `delicious_pizza` or `beam_me_up_scotty`.

But, it's kind of annoying. The fix is easy. In our bundle class, go to the Code -> Generate menu, or Cmd + N on a Mac, select Override Methods and choose `getContainerExtension`.

Then, if `null === $this->extension`, set `$this->extension` to a new `KnpULoremIpsumExtension`. Return `$this->extension` at the bottom.

```
lib/LoremIpsumBundle/src/KnpULoremIpsumBundle.php
↕ // ... lines 1 - 7
8  class KnpULoremIpsumBundle extends Bundle
9  {
10     /**
11      * Overridden to allow for the custom extension alias.
12      */
13     public function getContainerExtension()
14     {
15         if (null === $this->extension) {
16             $this->extension = new KnpULoremIpsumExtension();
17         }
18
19         return $this->extension;
20     }
21 }
```

This does the same thing as the parent method, but without that sanity check.

Let's do it... refresh! Our custom alias is alive!!!

Now, it's time to use this `$configs` array to start allowing our end-users to modify our service. *This* is one of my favorite parts.

Chapter 6: Bundle Configuration Class

The `KnpUIpsum` class *has* two constructor args, but the user can't control these... yet. In `knpu_lorem_ipsum.yaml`, here's my idea: allow the user to use two new config keys, like `unicorns_are_real` and `min_sunshine`, and pass those values to our service as arguments.

Comment-out the `var_dump`. Symfony's configuration system is *smart*: all the keys are *validated*. If you typo a key - like `secret2` under `framework`, when you refresh, you get a big ol' error! Yep, *each* bundle creates its own "tree" of *all* the valid config keys.

In fact, find your terminal. Run:

```
php bin/console config:dump framework
```

This is an example of the *entire* tree of valid configuration for `framework`! This is *amazing*, and it's made possible by a special `Configuration` class. It's time to create our own!

Creating the Configuration Class

Inside the `DependencyInjection` directory, create a new class called `Configuration`. Make this implement `ConfigurationInterface`: the one from the `Config` component. We'll need to implement one method: go to the Code -> Generate menu, or `Cmd+N` on a Mac, select "Implement Methods" and choose `getConfigTreeBuilder()`.

```
lib/LoremIpsumBundle/src/DependencyInjection/Configuration.php
```

```
↕ // ... lines 1 - 6
7 class Configuration implements ConfigurationInterface
8 {
9     public function getConfigTreeBuilder()
10    {
11    }
12 }
```

This is one of the *strangest* classes you'll ever see. By using PHP code, we're going to define the entire *tree* of valid config that can be passed to our bundle.

A *great* way to see how this class works is to look at an existing one! Type Shift+Shift to open a class called `FrameworkExtension`, deep in the core of Symfony. Yep, this is the extension class for FrameworkBundle! It has the same `load()` method as *our* extension.

In the same directory, if you click on the top tree, you'll find a class called `Configuration`. Inside, it defines *all* of the valid config keys with a, sort of, nested tree format. This is a super powerful and, honestly, super complex system. We're only going to use a few basic features. If you need to define a more complex config tree, *definitely* steal, um, borrow, from these core classes.

Building the Config Tree

Back in *our* class, start with `$treeBuilder = new TreeBuilder()`. Then, `$rootNode = $treeBuilder->root()` and pass the name of our key: `knpu_lorem_ipsum`.

```
lib/LoremIpsumBundle/src/DependencyInjection/Configuration.php
↕ // ... lines 1 - 9
10     public function getConfigTreeBuilder()
11     {
12         $treeBuilder = new TreeBuilder();
13         $rootNode = $treeBuilder->root('knpu_lorem_ipsum');
↕ // ... lines 14 - 21
22     }
```

💡 Tip

Since Symfony 4.3 you should pass the root node name to the `TreeBuilder` instead:

```
$treeBuilder = new TreeBuilder('knpu_lorem_ipsum');
$rootNode = $treeBuilder->getRootNode();
// ...
```

Now... just start building the config tree! `$rootNode->children()`, and below, let's create two keys. The first will be for the "unicorns are real" value, and it should be a boolean. To add

that, say `->booleanNode('unicorns_are_real')`, `->defaultTrue()` and to finish configuring this node, `->end()`.

```
lib/LoremIpsumBundle/src/DependencyInjection/Configuration.php
↕ // ... lines 1 - 9
10     public function getConfigTreeBuilder()
11     {
↕ // ... lines 12 - 13
14         $rootNode
15             ->children()
16             ->booleanNode('unicorns_are_real')->defaultTrue()->end()
↕ // ... lines 17 - 21
22     }
```

The other option will be an integer: `->integerNode('min_sunshine')`, default it to 3, then `->end()`. Call `->end()` one more time to finish the `children()`.

```
lib/LoremIpsumBundle/src/DependencyInjection/Configuration.php
↕ // ... lines 1 - 13
14     $rootNode
15         ->children()
↕ // ... line 16
17         ->integerNode('min_sunshine')->defaultValue(3)->end()
18         ->end()
19     ;
↕ // ... lines 20 - 23
```

Weird, right!? Return the `$treeBuilder` at the bottom.

```
lib/LoremIpsumBundle/src/DependencyInjection/Configuration.php
↕ // ... lines 1 - 9
10     public function getConfigTreeBuilder()
11     {
↕ // ... lines 12 - 20
21         return $treeBuilder;
22     }
```

Using the Configuration Class

In our extension, we can use this to validate and merge all the config together. Start with `$configuration = $this->getConfiguration()` and pass this `$configs` and the container. This simply instantiates the `Configuration` class.

```
lib/LoremIpsumBundle/src/DependencyInjection/KnpULoremIpsumExtension.php
```

```
↕ // ... lines 1 - 9
10 class KnpULoremIpsumExtension extends Extension
11 {
12     public function load(array $configs, ContainerBuilder $container)
13     {
↕ // ... lines 14 - 16
17         $configuration = $this->getConfiguration($configs, $container);
↕ // ... lines 18 - 19
20     }
↕ // ... lines 21 - 25
26 }
```

Here's the *really* important part: `$config = $this->processConfiguration()`: pass the configuration object and the original, raw array of `$configs`. `var_dump()` that final config and `die`!

```
lib/LoremIpsumBundle/src/DependencyInjection/KnpULoremIpsumExtension.php
```

```
↕ // ... lines 1 - 11
12     public function load(array $configs, ContainerBuilder $container)
13     {
↕ // ... lines 14 - 17
18         $config = $this->processConfiguration($configuration, $configs);
19         var_dump($config);die;
20     }
↕ // ... lines 21 - 27
```

Let's see what happens! Find your browser and... refresh! We get an error... which is awesome! It says:

```
"Unrecognized option "bar" under "knpu_lorem_ipsum"
```

This is telling us:

```
"Yo! "bar" is not one of the valid config keys!"
```

Back in `knpu_lorem_ipsum.yaml`, temporarily comment-out *all* of our config. And, refresh again. Yes! No error! Instead, we see the final, validated & normalized config, with the *two* keys we created in the `Configuration` class.

```
config/packages/knpu_lorem_ipsum.yaml
```

```
1 #knpu_lorem_ipsum:
2 #    bar: true
```

Put *back* the config, but use a real value: `min_sunshine` set to 5.

```
config/packages/knpu_lorem_ipsum.yaml
```

```
1 knpu_lorem_ipsum:
2   min_sunshine: 5
```

Refresh one last time. Woohoo! `min_sunshine` equals 5. These `Configuration` classes are strange... but they take care of everything: validating, merging and applying default values.

Dynamically Setting the Arguments

We are *finally* ready to *use* this config. But... how? The service & its arguments are defined in `services.xml`... so we can't just magically reference those dynamic config values here.

Copy the service id and go back to the extension class. That container builder holds the *instructions* on how to instantiate our service - like its class and what constructor arguments to pass to it. And we - right here in PHP - can *change* those.

Check it out: start with `$definition = $container->getDefinition()` and pass the service id. This returns a `Definition` object, which holds the service's class name, arguments and a bunch of other stuff. Now we can say `$definition->setArgument()`: set the first argument - which is index 0 - to `$config['']`. The first argument is `$unicornsAreReal`. So use the `unicorns_are_real` key. Set the second argument - index one - to `min_sunshine`.

```
lib/LoremIpsumBundle/src/DependencyInjection/KnpULoremIpsumExtension.php
```

```
↕ // ... lines 1 - 9
```

```
10 class KnpULoremIpsumExtension extends Extension
11 {
12     public function load(array $configs, ContainerBuilder $container)
13     {
```

```
↕ // ... lines 14 - 19
```

```
20         $definition = $container-
>getDefinition('knpu_lorem_ipsum.knpu_ipsum');
21         $definition->setArgument(0, $config['unicorns_are_real']);
22         $definition->setArgument(1, $config['min_sunshine']);
23     }
```

```
↕ // ... lines 24 - 28
```

```
29 }
```


That's it! Go back and refresh! It works! Sunshine now appears at least 5 times in every paragraph. Our dynamic value *is* being passed!

Oh, and, bonus! In your terminal, run `config:dump` again, but *this* time pass it `knpu_lorem_ipsum`:

```
php bin/console config:dump knpu_lorem_ipsum
```

Yes! Our bundle now prints its config thanks to the `Configuration` class. If you want to get *really* fancy - which of course we *do* - you can add documentation there as well. Add `->info()` and pass a short description about why you would set this. Do the same for `min_sunshine`.

```
lib/LoremIpsumBundle/src/DependencyInjection/Configuration.php
```

```
↕ // ... lines 1 - 7
8 class Configuration implements ConfigurationInterface
9 {
10     public function getConfigTreeBuilder()
11     {
12         // ... lines 12 - 13
14         $rootNode
15             ->children()
16                 ->booleanNode('unicorns_are_real')->defaultTrue()-
17                 >info('Whether or not you believe in unicorns')->end()
18                 ->integerNode('min_sunshine')->defaultValue(3)->info('How
19                 much do you like sunshine?')->end()
20         // ... lines 18 - 21
22     }
23 }
```

Run `config:dump` again:

```
php bin/console config:dump knpu_lorem_ipsum
```

Pretty, freakin' cool.

Next, let's get fancier with our config and allow entire *services* to be swapped out.

Chapter 7: Allowing Entire Services to be Overridden

When you create a reusable library, you gotta think about what *extension* points you want to offer your users. Right now, the user can control the two arguments to this class... but they can't control anything else, like the actual *words* that are used in our fake text. These are hardcoded at the bottom.

So... how *could* we allow the user to *override* these? One option that I like is to *extract* this code into its own class, and allow the user to *override* that class *entirely*.

Check this out: in the bundle, create a new class called `KnpUWordProvider`. Give it a public function called `getWordList()` that will return an array. Back in `KnpUIpsum`, steal the big word list array and... return that from the new function.

```
lib/LoremIpsumBundle/src/KnpUWordProvider.php
↕ // ... lines 1 - 4
5 class KnpUWordProvider
6 {
7     public function getWordList(): array
8     {
9         return [
10             'adorable',
11             'active',
12             'admire',
13             'adventurous',
↕ // ... lines 14 - 140
141         ];
142     }
143 }
```

Perfect! In `KnpUIpsum`, add a new constructor argument and type-hint it with `KnpUWordProvider`. Make it the first argument, because it's required. Create a new property for this - `$wordProvider` - then set it below: `$this->wordProvider = $wordProvider`.

```

lib/LoremIpsumBundle/src/KnpUIpsum.php
↕ // ... lines 1 - 9
10 class KnpUIpsum
11 {
12     private $wordProvider;
↕ // ... lines 13 - 17
18     public function __construct(KnpUWordProvider $wordProvider, bool
    $unicornsAreReal = true, $minSunshine = 3)
19     {
20         $this->wordProvider = $wordProvider;
↕ // ... lines 21 - 22
23     }
↕ // ... lines 24 - 209
210 }

```

With all that setup, down below in the original method, just return `$this->wordProvider->getWordList()`.

```

lib/LoremIpsumBundle/src/KnpUIpsum.php
↕ // ... lines 1 - 205
206     private function getWordList(): array
207     {
208         return $this->wordProvider->getWordList();
209     }
↕ // ... lines 210 - 211

```

Our class is now *more* flexible than before. Of course, in `services.xml`, we need to tell Symfony to pass in that new argument! Copy the existing service node so that we can register the new provider as a service first. Call this one `knpu_lorem_ipsum.knpu_word_provider` and set the class to `KnpUWordProvider`. Oh, but this service does *not* need to be public: no one should need to use this service directly.

```

lib/LoremIpsumBundle/src/Resources/config/services.xml
↕ // ... lines 1 - 6
7     <services>
↕ // ... lines 8 - 11
12         <service id="knpu_lorem_ipsum.knpu_word_provider"
    class="KnpU\LoremIpsumBundle\KnpUWordProvider" />
↕ // ... lines 13 - 14
15     </services>
↕ // ... lines 16 - 17

```

Above, we need to *stop* using the short service syntax. Instead, add a closing service tag. Then, add an argument with `type="service"` and

```
id="knpu_lorem_ipsum.knpu_word_provider".
```

```
lib/LoremIpsumBundle/src/Resources/config/services.xml
```

```
↕ // ... lines 1 - 6
7     <services>
8         <service id="knpu_lorem_ipsum.knpu_ipsum"
9             class="Knpu\LoremIpsumBundle\KnpuIpsu" public="true">
10             <argument type="service"
11                 id="knpu_lorem_ipsum.knpu_word_provider" />
12             </service>
13     </services>
14 // ... lines 11 - 14
15
16 // ... lines 16 - 17
```

If you're used to configuring services in YAML, the `type="service"` is equivalent to putting an `@` symbol before the service id. The *last* change we need to make is in the extension class. These are now the second and third arguments, so use the indexes one and two.

```
lib/LoremIpsumBundle/src/DependencyInjection/KnpuLoremIpsumExtension.php
```

```
↕ // ... lines 1 - 9
10 class KnpuLoremIpsumExtension extends Extension
11 {
12     public function load(array $configs, ContainerBuilder $container)
13     {
14         // ... lines 14 - 20
15         $definition->setArgument(1, $config['unicorns_are_real']);
16         $definition->setArgument(2, $config['min_sunshine']);
17     }
18 // ... lines 24 - 28
19 }
```

Phew! Unless we messed something up, it should work! Try it! Yes! We *still* get fresh words each time.

Making the Word Provider Configurable

So... we refactored our code to be more flexible... but it's *still* not possible for the user to override the word provider. Here's my idea: in the `Configuration` class, add a new *scalar* node - in other words, a *string* option - called `word_provider`. Default this to `null`, and you can add some documentation to be *super* cool. If the user wants to customize the word list, they will set this to the service *id* of their *own* word provider.

```

lib/LoremIpsumBundle/src/DependencyInjection/Configuration.php
↕ // ... lines 1 - 7
8 class Configuration implements ConfigurationInterface
9 {
10     public function getConfigTreeBuilder()
11     {
↕ // ... lines 12 - 13
14         $rootNode
15             ->children()
↕ // ... lines 16 - 17
18             ->scalarNode('word_provider')->defaultNull()->end()
↕ // ... lines 19 - 22
23     }
24 }

```

So, in the extension class, if the that value is *not* set to null, let's *replace* the first argument entirely: `$definition->setArgument()` with 0 and `$config['word_provider']`.

```

lib/LoremIpsumBundle/src/DependencyInjection/KnpULoremIpsumExtension.php
↕ // ... lines 1 - 9
10 class KnpULoremIpsumExtension extends Extension
11 {
12     public function load(array $configs, ContainerBuilder $container)
13     {
↕ // ... lines 14 - 20
21         if (null !== $config['word_provider']) {
22             $definition->setArgument(0, $config['word_provider']);
23         }
↕ // ... lines 24 - 25
26     }
↕ // ... lines 27 - 31
32 }

```

Creating our Custom Word Provider

We're *not* setting this config value yet, but when we refresh, great! We at least didn't *break* anything... though we *do* have a small mistake...

Anyways, let's test the system properly by creating our own, new word provider. In `src/Service`, create a class called `CustomWordProvider`. Make this extend the `KnpUWordProvider` because I just want to *add* something to the core list. To override the method, go to the Code -> Generate menu, or Cmd+N on a Mac - choose "Override methods" and select `getWordList()`.

```
src/Service/CustomWordProvider.php
```

```
↕ // ... lines 1 - 6
7 class CustomWordProvider extends KnpUWordProvider
8 {
9     public function getWordList(): array
10    {
11    }
12    }
13    }
14    }
```

Inside, set `$words = parent::getWordList()`. Then, add the word "beach"... because we all deserve a little bit more beach in our lives. Return `$words` at the bottom.

```
src/Service/CustomWordProvider.php
```

```
↕ // ... lines 1 - 8
9     public function getWordList(): array
10    {
11        $words = parent::getWordList();
12        $words[] = 'beach';
13
14        return $words;
15    }
16    }
17    }
```

Thanks to the standard service configuration in our app, this class is already registered as a service. So all we need to do is go into the `config/packages` directory, open `knpu_lorem_ipsum.yaml`, and set `word_provider` to `App\Service\CustomWordProvider`.

```
config/packages/knpu_lorem_ipsum.yaml
```

```
1 knpu_lorem_ipsum:
2 // ... line 2
3 word_provider: App\Service\CustomWordProvider
```

Let's see if this thing works! Move over and refresh! Boooo!

"Argument 1 passed to KnpUIpsum::__construct() must be an instance of KnpUWordProvider - because that's our type-hint - string given."

Look below in the stack-trace: this is pretty deep code, but you can actually see that something is creating a new `KnpUIpsum`, but passing the string `class` name of our provider as the first argument... not the service!

Go back to our extension class. Here's the fix: when we set the argument to `$config['word_provider']`, this *of course* sets that argument to the *string* value! To fix this in YAML, we would prefix the service id with the `@` symbol. In PHP, wrap the value in a new `Reference()` object. *This* tells Symfony that we're referring to a *service*.

```
lib/LoremIpsumBundle/src/DependencyInjection/KnpULoremIpsumExtension.php
↕ // ... lines 1 - 10
11 class KnpULoremIpsumExtension extends Extension
12 {
13     public function load(array $configs, ContainerBuilder $container)
14     {
↕ // ... lines 15 - 22
23         $definition->setArgument(0, new
           Reference($config['word_provider']));
↕ // ... lines 24 - 26
27     }
↕ // ... lines 28 - 32
33 }
```

Deep breath and, refresh! It works! And if you search for "beach"... yes! Let's go to the beach!

This is a great step! But there are two other nice improvements we can make: using a service alias & introducing an interface. Let's add those next.

Chapter 8: Extensibility with Interfaces & Aliases

I want to make two other changes to the new "word provider" setup. The first is optional: it's another common method for making the word provider configurable.

Go back into our `services.xml` file. Right now, we set the first argument inside of the XML file, then override that argument in the extension class, if a different value is provided. Another option - and we'll talk about the advantages later - is to use a service *alias*.

Copy the alias we created earlier in order to enable autowiring. Create a new alias whose id is `knpu_lorem_ipsum.word_provider` and set the alias to the `knpu_word_provider` service id above.

```
lib/LoremIpsumBundle/src/Resources/config/services.xml
↕ // ... lines 1 - 6
7      <services>
↕ // ... lines 8 - 13
14     <service id="knpu_lorem_ipsum.word_provider"
      alias="knpu_lorem_ipsum.knpu_word_provider" public="false" />
↕ // ... line 15
16     </services>
↕ // ... lines 17 - 18
```

Thanks to this, there is now a *new* service in the container called `knpu_lorem_ipsum.word_provider`. But when someone references it, it actually just points to our `knpu_lorem_ipsum.knpu_word_provider`. Now, for the argument to `KnpuUIpsum`, pass the *alias* id instead.

```
lib/LoremIpsumBundle/src/Resources/config/services.xml
↕ // ... lines 1 - 7
8      <service id="knpu_lorem_ipsum.knpu_ipsum"
      class="Knpu\LoremIpsumBundle\KnpuUIpsum" public="true">
9          <argument type="service" id="knpu_lorem_ipsum.word_provider"
      />
10     </service>
↕ // ... lines 11 - 18
```

So far, this won't change *anything*. But open the extension class. Instead of changing the argument, we can override the *alias* to point to *their* service id. Do this with

`$container->setAlias()`. First pass `knpu_lorem_ipsum.word_provider` and set this alias to `$config['word_provider']`. We don't need the `new Reference()` here because the `setAlias()` method expects this to be a service ID.

```
lib/LoremIpsumBundle/src/DependencyInjection/KnpULoremIpsumExtension.php
↕ // ... lines 1 - 10
11 class KnpULoremIpsumExtension extends Extension
12 {
13     public function load(array $configs, ContainerBuilder $container)
14     {
↕ // ... lines 15 - 21
22         if (null !== $config['word_provider']) {
23             $container->setAlias('knpu_lorem_ipsum.word_provider',
                $config['word_provider']);
24         }
↕ // ... lines 25 - 26
27     }
↕ // ... lines 28 - 32
33 }
```

And before even trying it, copy the service alias, find your terminal, and run:

```
php bin/console debug:container --show-private knpu_lorem_ipsum.word_provider
```

Yes! This is an alias to our `CustomWordProvider`. And *that* means that the first argument to `KnpUIpsum` will use that. Refresh to make sure it still works. It does!

There's no *amazing* reason to use this alias strategy versus what we had before, but there are two minor advantages. First, *if* we needed to reference the word provider service in multiple places - probably in `services.xml` - using an alias is *easier*, because you don't need to remember to, for example, replace 5 different arguments where the service is used. And second, *if* we wanted this service to be used *directly* by our users, creating an alias is the *only* way to give them a service id they can reference, *even* if they override the word provider to be something else.

Creating a WordProviderInterface

Ok, our setup is really, really nice. But there is *one* restriction we're putting on our user that we really do *not* need to! Open `KnpUIpsum` and scroll all the way to the constructor. The first

argument is type-hinted with `KnpuWordProvider`. This means that if the user wants to create their *own* word provider, they *must* extend our *original* `KnpuWordProvider`. We *are* doing this... because we just want to add a new word to the list, but this should *not* be required! All we care about is that the service has a `getWordList()` method that returns an array.

In other words, this is the *perfect* use-case for an interface! Wooo! In the bundle, create a new PHP class. Call it `WordProviderInterface` and change the "kind" from class to interface.

Inside, add the `getWordList()` method and make it return an array. This is *also* the perfect place to add some documentation about what this method should do.

```
lib/LoremIpsumBundle/src/WordProviderInterface.php
```

```
↕ // ... lines 1 - 4
5 interface WordProviderInterface
6 {
7     /**
8      * Return an array of words to use for the fake text.
9      *
10     * @return array
11     */
12     public function getWordList(): array;
13 }
```

With the interface done, go back to `KnpuIpsum`, change the type-hint to `WordProviderInterface`. The user can now pass *anything* they want, as long as it has this `getWordList()` method... because *that* is what we're using at the bottom of `KnpuIpsum`.

```
lib/LoremIpsumBundle/src/KnpuIpsum.php
```

```
↕ // ... lines 1 - 9
10 class KnpuIpsum
11 {
↕ // ... lines 12 - 17
18     public function __construct(WordProviderInterface $wordProvider, bool
    $unicornsAreReal = true, $minSunshine = 3)
↕ // ... lines 19 - 209
210 }
```

Then, of course, we also need to go open *our* provider and make sure it implements this interface: `implements WordProviderInterface`.

```
lib/LoremIpsumBundle/src/KnpUWordProvider.php
```

```
↕ // ... lines 1 - 4
5  class KnpUWordProvider implements WordProviderInterface
6  {
↕ // ... lines 7 - 142
143 }
```

If you try it now... *not* broken! And yea, *our* `CustomWordProvider` will *still* extend `KnpUWordProvider`, but that's now optional - we could just implement the interface directly.

Next, let's take a big step and move our bundle *out* of our code and give it it's *own* `composer.json` file!

Chapter 9: Proper Bundle composer.json File

We put the bundle into our app temporarily because it made it *really* easy to hack on the bundle, test in the app and repeat.

But now that it's getting kinda stable, it's time to move the bundle into its own directory with its *own* repository. It's like watching your kid grow up, and *finally* move into their own apartment.


Find your terminal, and kick that lazy bundle out of your house and into a new directory next door:

A terminal window with a dark blue header bar containing three white dots. The main area is light gray and contains the command `mv lib/LoremIpsumBundle ../LoremIpsumBundle`.

```
mv lib/LoremIpsumBundle ../LoremIpsumBundle
```

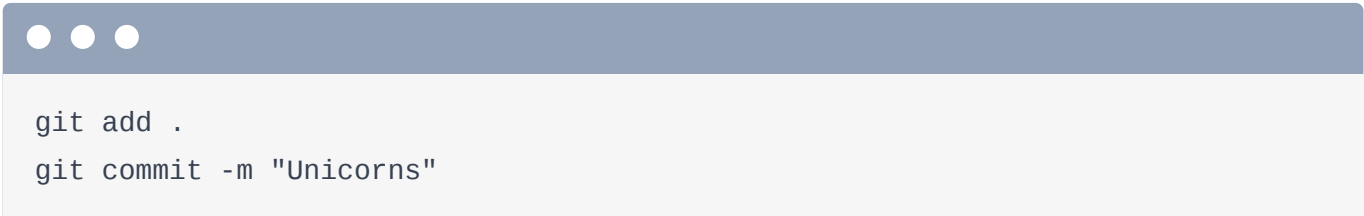
In PhpStorm, let's open that second directory inside a new window, and re-decorate things a little bit. Ok, a lot to keep track of: application code, bundle code and terminal. To confuse things more, open a *third* terminal tab and move it into the bundle, which, sadly, does *not* have a git repository yet!

Let's add one!

A terminal window with a dark blue header bar containing three white dots. The main area is light gray and contains the commands `git init` and `git status`.

```
git init  
git status
```

Add everything and commit!

A terminal window with a dark blue header bar containing three white dots. The main area is light gray and contains the commands `git add .` and `git commit -m "Unicorns"`.

```
git add .  
git commit -m "Unicorns"
```

Bootstrapping composer.json

To make this a shareable package, it needs its very-own `composer.json` file. To create it, run:

```
composer init
```

Let's call it `knpuniversity/lorem-ipsum-bundle`, give it a description, make sure the author is correct, leave minimum-stability alone and, for "Package Type" - this is important! - use `symfony-bundle`. That's needed so that Flex will automatically enable the bundle when it's installed. For License, I'll use MIT - but more on that later. And finally, let's *not* add any dependencies yet. And, generate! Let's *definitely* ignore the `vendor/` directory.

```
LoremIpsumBundle/composer.json
```

```
1 {
2     "name": "knpuniversity/lorem-ipsum-bundle",
3     "description": "Happy lorem ipsum",
4     "type": "symfony-bundle",
5     "license": "MIT",
6     "authors": [
7         {
8             "name": "Ryan Weaver",
9             "email": "ryan@knpuniversity.com"
10        }
11    ],
12    "require": {}
13 }
```

Hello `.gitignore` file and hello `composer.json`! This file has a few purposes. First, of course, it's where we will eventually require any packages the bundle needs. We'll do that later. But I am going to start at least by saying that we require php 7.1.3. That's the version that Symfony 4.0 requires.

```
LoremIpsumBundle/composer.json
```

```
↕ // ... lines 1 - 11
12     "require": {
13         "php": "^7.1.3"
14     }
↕ // ... lines 15 - 16
```

Autoloading Rules

Second, the `composer.json` file is where we define our autoloading rules: Composer needs to know what namespace our bundle uses and where those classes live.

Up until now, we put those autoload rules inside the main project. Let's steal that section and remove the line for our bundle. Paste that into the bundle and remove the `App` line. The `KnpU\\LoremIpsumBundle\\` namespace lives in just, `src/`.

```

LoremIpsumBundle/composer.json
↕ // ... lines 1 - 14
15     "autoload": {
16         "psr-4": {
17             "KnpU\\LoremIpsumBundle\\": "src/"
18         }
19     }
↕ // ... lines 20 - 21
```

Using a "path" Repository

So... yay! We have a standalone bundle with its own repository! But, I'm not *quite* ready to push this to Packagist yet... and I kinda want to keep testing it inside my app. But, how? We can't `composer require` it until it lives on Packagist, right?

Well, there *is* one trick. Google for "composer path package".

Click on the "Repositories" documentation and... *all* the way at the bottom... there's a `path` option! This allows us to point to any directory on our computer that contains a `composer.json` file. Then, suddenly, *that* library becomes available to `composer require`.

Copy the `repositories` section, find our application's `composer.json` and, at the bottom, paste this. The library lives at `../LoremIpsumBundle`.

Tip

The course code contains `LoremIpsumBundle` project inside itself, hence you won't see `../` on the repository URL in the code blocks.

```
composer.json
↕ // ... lines 1 - 75
76     "repositories": [
77         {
78             "type": "path",
79             "url": "LoremIpsumBundle"
80         }
81     ]
↕ // ... lines 82 - 83
```

Thanks to that, our application *now* knows that there is a package called `knpuniversity/lorem-ipsum-bundle` available. Back at the terminal, find the tab for our application and `composer require knpuniversity/lorem-ipsum-bundle`, with a `:@dev` at the end.

```
composer require "knpuniversity/lorem-ipsum-bundle:@dev"
```

A `path` package isn't quite as smart as a normal package: you don't have versions or anything like that: it just uses whatever code is in that directory. This tells Composer to require that package, but not worry about the version.

And, cool! On my system, it installed with a symlink, which means we can keep hacking on the bundle and testing it live in the app.

Oh, and since Symfony flex noticed that our package has a `symfony-bundle` type, it actually tried to configure a recipe, which would normally enable the bundle for us in `bundles.php`. It didn't this time, only because we already have that code.

Now that everything is reconnected, it should work! Refresh the page. Yes! That bundle is properly living on its own.

Next, we actually already have some tests for our bundle... but they still live in the app. Let's move these into the bundle and start talking about properly adding the dependencies that it needs.

Chapter 10: Testing the Bundle

Hey! Someone already made some tests for our bundle!

tests/Service/KnpUIpsumTest.php

```
↕ // ... lines 1 - 2
3 namespace App\Tests\Service;
↕ // ... lines 4 - 7
8 class KnpUIpsumTest extends TestCase
9 {
10     public function testGetWords()
11     {
12         $ipsum = new KnpUIpsum();
13
14         $words = $ipsum->getWords(1);
15         $this->assertInternalType('string', $words);
16         $this->assertCount(1, explode(' ', $words));
17
18         $words = $ipsum->getWords(10);
19         $this->assertCount(10, explode(' ', $words));
20
21         $words = $ipsum->getWords(10, true);
22         $this->assertCount(10, $words);
23     }
↕ // ... lines 24 - 65
66 }
```

💡 Tip

The `assertInternalType()` method has been removed, you can use `assertIsString()` instead:

```
$this->assertIsString($words);
```

If you want to know more about this:

<https://github.com/sebastianbergmann/phpunit/issues/3369>

So nice! Right now, they live in the *app*, but moving them *into* the bundle is our next job! But first... let's make sure they're still working.

Find the terminal tab for the application and run:

```
./vendor/bin/simple-phpunit
```

The first time you run this, it'll download PHPUnit behind the scenes. Then... it does *not* pass!

"Class App\Service\KnpuIpsum not found"

Of course! When we moved this class into the new namespace, we did *not* update the test! No problem - just re-type `KnpuIpsum` and hit tab to auto-complete and get the new `use` statement.

```
tests/Service/KnpUIpsumTest.php
```

```
↕ // ... lines 1 - 4
5 use KnpU\LoremIpsumBundle\KnpUIpsum;
↕ // ... lines 6 - 67
```

Perfect! But... I can already see another problem! When we added the first constructor argument to `KnpuIpsum`, we *also* didn't update the test. I could use mocking here, but it's just as easy to say `new KnpUWordProvider`. Repeat that in the two other places.

tests/Service/KnpUIpsumTest.php

```
↕ // ... lines 1 - 5
6 use KnpU\LoremIpsumBundle\KnpUWordProvider;
↕ // ... lines 7 - 8
9 class KnpUIpsumTest extends TestCase
10 {
11     public function testGetWords()
12     {
13         $ipsum = new KnpUIpsum(new KnpUWordProvider());
↕ // ... lines 14 - 23
24     }
↕ // ... line 25
26     public function testGetSentences()
27     {
28         $ipsum = new KnpUIpsum(new KnpUWordProvider());
↕ // ... lines 29 - 37
38     }
↕ // ... line 39
40     public function testGetParagraphs()
41     {
↕ // ... lines 42 - 43
44         for ($i = 0; $i < 100; $i++) {
45             $ipsum = new KnpUIpsum(new KnpUWordProvider());
↕ // ... lines 46 - 64
65         }
66     }
67 }
```

Ok, try those tests again!



```
./vendor/bin/simple-phpunit
```

Got it!

Adding Tests to your Bundle & autoload-dev

Time to move this into our bundle. We already have a `src/` directory. Now create a new directory next to that called `tests/`. Copy the `KnpUIpsumTest` and put that directly in this new folder. I'm putting it *directly* in `tests/` because the `KnpUIpsum` class itself lives directly in `src/`.

And the test file is now gone from the app.

But really... we shouldn't need to update much... or *anything* in the test class itself. In fact, the *only* thing we need to change is the namespace. Instead of `App\Tests\Services`, start with the same namespace as the rest of the bundle. So, `Knpu\LoremIpsumBundle\Tests`.

```

LoremIpsumBundle/tests/KnpUIpsumTest.php
↕ // ... lines 1 - 2
3 namespace Knpu\LoremIpsumBundle\Tests;
↕ // ... lines 4 - 67

```

But, if we're going to start putting classes in the `tests/` directory, we need to make sure that Composer can autoload these files. This isn't strictly required to make PHPUnit work, but it *will* be needed if you add any helper or dummy classes to the directory and want to use them in your tests.

And, it's easy! We basically want to add a second `PSR-4` rule that says that the `Knpu\LoremIpsumBundle\Tests` namespace lives in the `tests/` directory. But... don't! Instead, copy the entire section, paste and rename it to `autoload-dev`. Change the namespace to end in `Tests\` and point this at the `tests/` directory.

```

LoremIpsumBundle/composer.json
↕ // ... lines 1 - 19
20     "autoload-dev": {
21         "psr-4": {
22             "Knpu\\LoremIpsumBundle\\Tests\\": "tests/"
23         }
24     }
↕ // ... lines 25 - 26

```

Why `autoload-dev`? The issue is that our end users will *not* be using anything in the `tests/` directory: this config exists *just* to help us when we are working directly on the bundle. By putting it in `autoload-dev`, the autoload rules for the `tests/` directory will *not* be added to the autoload matrix of our users' applications, which will give them a slight performance boost.

Installing symfony/phpunit-bridge

Ok: our test is ready. So let's run it! Move over to the terminal for the bundle and run... uh... wait a second. Run, what? We haven't installed PHPUnit! Heck, we don't even have a `vendor/`

directory yet. Sure, you *can* run `composer install` to get a `vendor/` directory... but with nothing inside.

This should be no surprise: if we want to test our bundle, the bundle *itself* needs to require PHPUnit. Go back to the terminal and run:

```
composer require symfony/phpunit-bridge --dev
```

Two important things. First, we're using Symfony's PHPUnit bridge because it has a few extra features... and ultimately uses PHPUnit behind-the-scenes. Second, just like with autoloading, our end users do *not* need to have `symfony/phpunit-bridge` installed in *their* vendor directory. We *only* need this when we're working on the bundle itself. By adding it to `require-dev`, when a user installs our bundle, it will not *also* install `symfony/phpunit-bridge`.

Ignoring composer.lock

Now that we've run `composer install`, we have a `composer.lock` file! So, commit it! Wait, don't! Libraries and bundles should actually *not* commit this file - there's just no purpose to lock the dependencies: it doesn't affect our end-users at all. Instead, open the `.gitignore` file and ignore `composer.lock`. Now when we run `git status`, yep! It's gone.

```
LoremIpsumBundle/.gitignore
```

```
↑ // ... line 1  
2 composer.lock
```

phpunit.xml.dist

Ok, let's *finally* run the tests!

```
./vendor/bin/simple-phpunit
```

It - of course - downloads PHPUnit behind the scenes the first time and then... nothing! It... just prints out the options??? What the heck? Well... our bundle doesn't have a `phpunit.xml.dist` file yet... so it has *no* idea *where* our test files live or anything else!

A good `phpunit.xml.dist` file is pretty simple... and I usually steal one from a bundle I trust. For example, Go to github.com/knpuniversity/oauth2-client-bundle. Find the `phpunit.xml.dist` file, view the raw version and copy it. Back at our bundle, create that file and paste it in.

```

LoremIpsumBundle/phpunit.xml.dist
1  <?xml version="1.0" encoding="UTF-8"?>
2
3  <phpunit xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
4
5      xsi:noNamespaceSchemaLocation="http://schema.phpunit.de/4.1/phpunit.xsd"
6          backupGlobals="false"
7          colors="true"
8          bootstrap="./vendor/autoload.php"
9      >
10
11  // ... lines 9 - 26
27 </phpunit>
```

Oh, and before I forget, in `.gitignore`, also ignore `phpunit.xml`. The `.dist` version is committed, but this allows anyone to have a custom version on their local copy that they do not commit.

```

LoremIpsumBundle/.gitignore
1  // ... lines 1 - 2
3  phpunit.xml
```

Check out the new file: the really important thing is that we set the `bootstrap` key to `vendor/autoload.php` so that we get Composer's autoloading. This also sets a few `php.ini` settings and... yes: we tell PHPUnit *where* our test files live.

Now I think it *will* work. Find your terminal and try it again:

```

./vendor/bin/simple-phpunit
```

It passes! Woo!

After seeing these fancy green colors, you *might* be thinking that our bundle is working! And if you did... you'd be *half* right. Next, we'll build a functional test... which is *totally* going to fail.

Chapter 11: Service Integration Test

Thanks to the unit test, we can confidently say that the `KnpuIpsum` class works correctly. But... that's only like 10% of our bundle's code! *Most* of the bundle is related to service configuration. So what guarantees that the bundle, extension class, Configuration class and `services.xml` files are all correct? Nothing! Yay!

And it's not that we need to test *everything*, but it would be great to *at least* have a "smoke" test that made sure that the bundle correctly sets up a `knpu_lorem_ipsum.knpu_ipsum` service.

Bootstrapping the Integration Test

We're going to do that with a functional test! Or, depending on how you name things, this is really more of an integration test. Details. Anyways, in the `tests/` directory, create a new class called `FunctionalTest`.

Make this extend the normal `TestCase` from PHPUnit, and add a `public function testServiceWiring()`.

```
LoremIpsumBundle/tests/FunctionalTest.php
```

```
↕ // ... lines 1 - 8
9  class FunctionalTest extends TestCase
10 {
11     public function testServiceWiring()
12     {
13
14     }
15 }
↕ // ... lines 16 - 27
```

And here is where things get interesting. We basically want to initialize our bundle into a real app, and check that the container has that service. But... we do *not* have a Symfony app lying around! So... let's make the *smallest* possible Symfony app ever.

To do this, we just need a Kernel class. And instead of creating a new *file* with a new class, we can hide the class right inside *this* file, because it's only needed here.

Add `class KnpULoremIpsumTestingKernel extends Kernel` from... wait... why is this not auto-completing the `Kernel` class? There *should* be one in Symfony's `HttpKernel` component! What's going on?

Dependencies: `symfony/framework-bundle`?

Remember! In our `composer.json`, other than the PHP version, the `require` key is empty! We're *literally* saying that someone is allowed to use this bundle even if they use *zero* parts of Symfony. That's not OK. We need to be explicit about what dependencies are *actually* required to use this bundle.

But... what dependencies are required, exactly? Honestly... most bundles simply require `symfony/framework-bundle`. `FrameworkBundle` provides all of the core services, like the router, session, etc. It *also* requires the `http-kernel` component, `event-dispatcher` and probably anything else that your bundle relies on.

Requiring `FrameworkBundle` is *not* a horrible thing. But, it's *technically* possible to use the Symfony framework *without* the `FrameworkBundle`, and some people *do* do this.

So we're going to take the *tougher*, more interesting road and *not* simply require that bundle. Instead, let's look at the actual components our code uses. For example, open the bundle class. Obviously, we depend on the `http-kernel` component. And in the extension class, we're using `config` and `dependency-injection`. In `Configuration`, nothing new: just `config`.

Ok! Our bundle needs the `config`, `dependency-injection` and `http-kernel` components. And by the way, this is *exactly* why we're writing the integration test! Our bundle is not setup correctly right now... but it wasn't very obvious.

Adding our Dependencies

In `composer.json`, add these: `symfony/config` at version `^4.0`. Copy this and paste it two more times. Require `symfony/dependency-injection` and `symfony/http-kernel`.


```

LoremIpsumBundle/composer.json
↕ // ... lines 1 - 11
12     "require": {
↕ // ... line 13
14         "symfony/config": "^4.0",
15         "symfony/dependency-injection": "^4.0",
16         "symfony/http-kernel": "^4.0"
17     },
↕ // ... lines 18 - 32

```

Now, find your terminal, and run:

```

• • •
composer update

```

Perfect! Once that finishes, we can go back to our functional test. Re-type the "I" on `Kernel` and... yes! *There* is the Kernel class from `http-kernel`.

This requires us to implement two methods. Go to the Code -> Generate menu - or Command + N on a Mac - click "Implement Methods" and choose the two.

```

LoremIpsumBundle/tests/FunctionalTest.php
↕ // ... lines 1 - 2
3 namespace KnpU\LoremIpsumBundle\Tests;
↕ // ... lines 4 - 16
17 class KnpULoremIpsumTestingKernel extends Kernel
18 {
19     public function registerBundles()
20     {
21     }
22
23     public function registerContainerConfiguration(LoaderInterface
24     $loader)
25     {
26     }

```

Inside `registerBundles`, return an array and *only* enable *our* bundle:

`new KnpULoremIpsumBundle()`. Since we're not dependent on any other bundles - like `FrameworkBundle` - we should, in theory, be able to boot an app with only this. Kinda cool!

LoremIpsumBundle/tests/FunctionalTest.php

```
↕ // ... lines 1 - 26
27     public function registerBundles()
28     {
29         return [
30             new KnpULoremIpsumBundle(),
31         ];
32     }
↕ // ... lines 33 - 38
```

And... that's it! Our app is ready. Back in `testServiceWiring`, add `$kernel = new KnpULoremIpsumTestingKernel()` and pass this `test` for the environment, thought that doesn't matter, and `true` for debug. Next, *boot* the kernel, and say `$container = $kernel->getContainer()`.

LoremIpsumBundle/tests/FunctionalTest.php

```
↕ // ... lines 1 - 10
11 class FunctionalTest extends TestCase
12 {
13     public function testServiceWiring()
14     {
15         $kernel = new KnpULoremIpsumTestingKernel('test', true);
16         $kernel->boot();
17         $container = $kernel->getContainer();
↕ // ... lines 18 - 21
22     }
23 }
↕ // ... lines 24 - 38
```

This is *great*! We just booted a *real* Symfony app. And now, we can makes sure our service exists. Add `$ipsum = $container->get()`, copy the id of our service, and paste it here. We can do this because the service is public.

Let's add some very basic checks, like `$this->assertInstanceOf()` that `KnpUIpsum::class` is the type of `$ipsum`. And also, `$this->assertInternalType()` that a string is what we get back when we call `$ipsum->getParagraphs()`.

```

LoremIpsumBundle/tests/FunctionalTest.php
↕ // ... lines 1 - 12
13     public function testServiceWiring()
14     {
↕ // ... lines 15 - 18
19         $ipsum = $container->get('knpu_lorem_ipsum.knpu_ipsum');
20         $this->assertInstanceOf(KnpUIpsum::class, $ipsum);
21         $this->assertInternalType('string', $ipsum->getParagraphs());
22     }
↕ // ... lines 23 - 38

```

The unit test *truly* tests this class - so we really only need a sanity check. I think it's time to try this! Find your terminal, and run:

```

./vendor/bin/simple-phpunit

```

Yes! We're now *sure* that our service is wired correctly! So, this functional test didn't *fail* like I promised in the last chapter. But the point is this: before we added our dependencies, our bundle was *not* actually setup correctly.

And, woh! In the `tests/` directory, we suddenly have a `cache/` folder! That comes from our kernel: it caches files just like a normal app. To make sure this doesn't get committed, open `.gitignore` and ignore `/tests/cache`.

```

LoremIpsumBundle/.gitignore
↕ // ... lines 1 - 3
4  /tests/cache

```

Next, let's get a little more complex by testing that some of our configuration options work.

Chapter 12: Complex Config Test

There is *one* important part of the bundle that is *not* tested yet: our configuration. If the user sets the `min_sunshine` option, there's no test that this is correctly passed to the service.

And yea, again, you do *not* need to have a test for *everything*: use your best judgment. For configuration like this, there are *three* different ways to test it. First, you can test the `Configuration` class itself. That's a nice idea if you have some really complex rules. Second, you can test the extension class directly. In this case, you would pass different config arrays to the `load()` method and assert that the arguments on the service `Definition` objects are set correctly. It's a really low-level test, but it works.

And *third*, you can test your configuration with an integration test like we created, where you boot a real application with some config, and check the behavior of the final services.

If you *do* want to test the configuration class or the extension class, like always, a great way to do this is by looking at the core code. Press Shift+Shift to open `FrameworkExtensionTest`. If you did some digging, you'd find out that this test parses YAML files full of `framework` configuration, parses them, then checks to make sure the `Definition` objects are correct based on that configuration.

Try Shift + Shift again to open `ConfigurationTest`. There are a bunch of these, but the one from `FrameworkBundle` is a pretty good example.

Dummy Test Word Provider

We're going to use the third option: boot a *real* app with some config, and test the final services. Specifically, I want to test that the custom `word_provider` config works.

Let's think about this: to create a custom word provider, you need the class, like `CustomWordProvider`, you need to register it as a service - which is automatic in our app - and *then* you need to pass the service id to the `word_provider` option. We're going to do *all* of that, right here at the bottom of this test class. It's a little nuts, and that's exactly why we're talking about it!

Create a new class called `StubWordList` and make it implement `WordProviderInterface`. This will be our fake word provider. Go to the Code -> Generate menu, or Command + N on a Mac, and implement the `getWordList()` method. Just return an array with two words: `stub` and `stub2`.

```

LoremIpsumBundle/tests/FunctionalTest.php
↕ // ... lines 1 - 2
3 namespace KnpU\LoremIpsumBundle\Tests;
↕ // ... lines 4 - 66
67 class StubWordList implements WordProviderInterface
68 {
69     public function getWordList(): array
70     {
71         return ['stub', 'stub2'];
72     }
73 }
```

Next, copy the `testServiceWiring()` method, paste it, and rename it to `testServiceWiringWithConfiguration()`. Remove the last two asserts: we're going to work more on this in a minute.

```

LoremIpsumBundle/tests/FunctionalTest.php
↕ // ... lines 1 - 12
13 class FunctionalTest extends TestCase
14 {
↕ // ... lines 15 - 25
26     public function testServiceWiringWithConfiguration()
27     {
28         $kernel = new KnpULoremIpsumTestingKernel([
29             'word_provider' => 'stub_word_list'
30         ]);
31         $kernel->boot();
32         $container = $kernel->getContainer();
33
34         $ipsum = $container->get('knpu_lorem_ipsum.knpu_ipsum');
↕ // ... line 35
36     }
37 }
↕ // ... lines 38 - 74
```

Configuring Bundles in the Kernel

Here's the tricky part: we're using the same kernel in two different tests... but we want them to *behave* differently. In the second test, I need to pass some extra configuration. This will look a bit technical, but just follow me through this.

First, inside the kernel, go back to the Code -> Generate menu, or Command + N on a Mac, and override the constructor. To simplify, instead of passing the environment and debug flag, just hard-code those when we call the parent constructor.

```

LoremIpsumBundle/tests/FunctionalTest.php
↕ // ... lines 1 - 38
39 class KnpULoremIpsumTestingKernel extends Kernel
40 {
41     public function __construct()
42     {
43         parent::__construct('test', true);
44     }
45 }
↕ // ... lines 45 - 60
61 }
↕ // ... lines 62 - 70
```

Thanks to that, we can remove those arguments in our two test functions above. But *now*, add an optional array argument called `$knpUIpsumConfig`. This will be the configuration we want to pass under the `knpu_lorem_ipsum` key.

At the top of the kernel, create a new private variable called `$knpUIpsumConfig`, and then assign that in the constructor to the argument.

```

LoremIpsumBundle/tests/FunctionalTest.php
↕ // ... lines 1 - 38
39 class KnpULoremIpsumTestingKernel extends Kernel
40 {
41     private $knpUIpsumConfig;
42
43     public function __construct(array $knpUIpsumConfig = [])
44     {
45         $this->knpUIpsumConfig = $knpUIpsumConfig;
46     }
47 }
↕ // ... lines 46 - 47
48 }
↕ // ... lines 49 - 64
65 }
↕ // ... lines 66 - 74
```

Next, find the `registerContainerConfiguration()` method. In a normal Symfony app, *this* is the method that's responsible for parsing all the YAML files in the `config/packages` directory and the `services.yaml` file.

Instead of parsing YAML files, we can instead put all that logic into PHP with `$loader->load()` passing it a callback function with a `ContainerBuilder` argument. Inside of *here*, we can start registering services and passing bundle extension configuration.

```

LoremIpsumBundle/tests/FunctionalTest.php
↕ // ... lines 1 - 56
57     public function registerContainerConfiguration(LoaderInterface
    $loader)
58     {
59         $loader->load(function(ContainerBuilder $container) {
↕ // ... lines 60 - 62
63         });
64     }
↕ // ... lines 65 - 74
```

First, in all cases, let's register our `StubWordList` as a service:

`$container->register()`, pass it any id - like `stub_word_list` - and pass the class: `StubWordList::class`. It doesn't need any arguments.

```

LoremIpsumBundle/tests/FunctionalTest.php
↕ // ... lines 1 - 58
59     $loader->load(function(ContainerBuilder $container) {
60         $container->register('stub_word_list', StubWordList::class);
↕ // ... lines 61 - 62
63     });
↕ // ... lines 64 - 74
```

Next, we need to pass any custom `knpu_lorem_ipsum` bundle extension configuration. Do this with `$container->loadFromExtension()` with `knpu_lorem_ipsum` and, for the second argument, the array of config you want: `$this->knpuIpsumConfig`.

```

LoremIpsumBundle/tests/FunctionalTest.php
↕ // ... lines 1 - 58
59     $loader->load(function(ContainerBuilder $container) {
↕ // ... lines 60 - 61
62         $container->loadFromExtension('knpu_lorem_ipsum', $this-
>knpuIpsumConfig);
63     });
↕ // ... lines 64 - 74
```

Basically, each test case can *now* pass whatever custom config they want. The first won't pass any, but the second will pass the `word_provider` key set to the service id: `stub_word_list`.

```

LoremIpsumBundle/tests/FunctionalTest.php
↕ // ... lines 1 - 12
13 class FunctionalTest extends TestCase
14 {
↕ // ... lines 15 - 25
26     public function testServiceWiringWithConfiguration()
27     {
28         $kernel = new KnpULoremIpsumTestingKernel([
29             'word_provider' => 'stub_word_list'
30         ]);
↕ // ... lines 31 - 35
36     }
37 }
↕ // ... lines 38 - 74
```

The *downside* of an integration test is that we can't assert *exactly* that the `StubWordList` was passed into `KnpUIpsum`. We can only test the *behavior* of the services. But since that stub word list only uses two different words, we can reasonably test this with `$this->assertContains('stub', $ipsum->getWords(2))`.

```

LoremIpsumBundle/tests/FunctionalTest.php
↕ // ... lines 1 - 25
26     public function testServiceWiringWithConfiguration()
27     {
↕ // ... lines 28 - 34
35         $this->assertContains('stub', $ipsum->getWords(2));
36     }
↕ // ... lines 37 - 74
```

Ready to try this? Find your terminal and... run those tests!

```

./vendor/bin/simple-phpunit
```

Ah man! Our new test *fails*! Hmm... it looks like it's *not* using our custom word provider. Weird!

It's probably weirder than you think. Re-run *just* that test by passing `--filter testServiceWiringWithConfiguration`:



```
./vendor/bin/simple-phpunit --filter testServiceWiringWithConfiguration
```

It still fails. But now, clear the cache directory:



```
rm -rf tests/cache
```

And try the test again:



```
./vendor/bin/simple-phpunit --filter testServiceWiringWithConfiguration
```

Holy Houdini Batman! It *passed!* In fact, try *all* the tests:



```
./vendor/bin/simple-phpunit
```

They *all* pass! Black magic! What the heck just happened?

When you boot a kernel, it creates a `tests/cache` directory that includes the cached container. The *problem* is that it's using the same cache directory for *both* tests. Once the cache directory is populated the first time, *all* future tests re-use the same container from the *first* test, instead of building their own.

It's a subtle problem, but has an easy fix: we need to make the `Kernel` use a different cache directory each time it's instantiated. There are tons of ways to do this, but here's an easy one. Go back to the Code -> Generate menu, or Command + N on a Mac, and override a method called `getCacheDir()`. Return `__DIR__ . '/cache/'` then `spl_object_hash($this)`. So, we will *still* use that cache directory, but each time you create a new Kernel, it will use a different subdirectory.

LoremIpsumBundle/tests/FunctionalTest.php

```
↕ // ... lines 1 - 38
39 class KnpULoremIpsumTestingKernel extends Kernel
40 {
↕ // ... lines 41 - 65
66     public function getCacheDir()
67     {
68         return __DIR__.'/'.'cache/'.spl_object_hash($this);
69     }
70 }
↕ // ... lines 71 - 79
```

Clear out the cache directory one last time. Then, run the tests!



```
./vendor/bin/simple-phpunit
```

They pass! Run them again:



```
./vendor/bin/simple-phpunit
```

You should now see *four* unique sub-directories inside `cache/`. I won't do it, but to make things even better, you could clear the `cache/` directory between tests with a `teardown()` method in the test class.

Chapter 13: Adding Routes & Controllers

If you watch a lot of KnpU tutorials, you know that I *love* to talk about how the *whole* point of a bundle is that it adds *services* to the container. But, even I have to admit that a bundle can do a lot more than that: it can add routes, controllers, translations, public assets, validation config and a bunch more!

Find your browser and Google for "Symfony bundle best practices". This is a really nice document that talks about how you're *supposed* to build re-usable bundles. We're following, um, *most* of the recommendations. It tells you the different directories where you should put different things. Some of these directories are just convention, but some are required. For example, if your bundle provides translations, they need to live in the `Resources/translations` directory next to the bundle class. If you follow that rule, Symfony will automatically load them.

Adding a Route + Controller

Here's our *new* goal: I want to add a route & controller to our bundle. We're going to create an optional API endpoint that returns some delightful lorem ipsum text.

Before we start, I'll open my PhpStorm preferences and, just to make this more fun, search for "Symfony" and enable the Symfony plugin. Also search for "Composer" and select the `composer.json` file so that PhpStorm knows about our autoload namespaces.

Back to work! In `src/`, create a `Controller` directory and inside of that, a new PHP class called `IpsumApiController`. We don't need to make this extend anything, but it's OK to extend `AbstractController` to get some shortcuts... except what!?

`AbstractController` doesn't exist!

That's because the class lives in `FrameworkBundle` and... remember! Our bundle does *not* require that! Ignore this problem for now. Instead, find our app code, open `AbstractController`, copy its `namespace`, and use it to add the `use` statement manually to the controller.

LoremIpsumBundle/src/Controller/IpsumApiController.php

```
↕ // ... lines 1 - 5
6 use Symfony\Bundle\FrameworkBundle\Controller\AbstractController;
↕ // ... line 7
8 class IpsumApiController extends AbstractController
↕ // ... lines 9 - 25
```

Next, add a public function called `index`. Here, we're going to use the `KnpuIpsum` class to return a JSON response with some dummy text. When you create a controller in a reusable bundle, the best practice is to register your controller as a proper service and use dependency injection to get anything you need.

LoremIpsumBundle/src/Controller/IpsumApiController.php

```
↕ // ... lines 1 - 16
17 public function index()
18 {
↕ // ... lines 19 - 22
23 }
↕ // ... lines 24 - 25
```

Add public function `__construct()` and type-hint the first argument with `KnpuIpsum`. I'll press Alt+Enter and choose Initialize Fields so that PhpStorm creates and sets a property for that.

LoremIpsumBundle/src/Controller/IpsumApiController.php

```
↕ // ... lines 1 - 9
10 private $knpuIpsum;
↕ // ... line 11
12 public function __construct(KnpuIpsum $knpuIpsum)
13 {
14     $this->knpuIpsum = $knpuIpsum;
15 }
↕ // ... lines 16 - 25
```

Down below, return `$this->json()` - we will *not* have auto-complete for that method because of the missing `AbstractController` - with a `paragraphs` key set to `$this->knpuIpsum->getParagraphs()` and a `sentences` key set to `$this->knpuIpsum->getSentences()`

LoremIpsumBundle/src/Controller/IpsumApiController.php

```
↕ // ... lines 1 - 16
17     public function index()
18     {
19         return $this->json([
20             'paragraphs' => $this->knpuIpsum->getParagraphs(),
21             'sentences' => $this->knpuIpsum->getSentences(),
22         ]);
23     }
↕ // ... lines 24 - 25
```

Excellent!

Registering your Controller as a Service

Next, we need to register this as a service. In `services.xml`, copy the first service, call this one `ipsum_api_controller`, and set its class name. For now, *don't* add `public="true"` or `false`: we'll learn more about this in a minute. Pass one argument: the main `knpu_lorem_ipsum.knpu_ipsum` service.

LoremIpsumBundle/src/Resources/config/services.xml

```
↕ // ... lines 1 - 6
7     <services>
↕ // ... lines 8 - 13
14         <service id="knpu_lorem_ipsum.ipsum_api_controller"
15             class="KnpU\LoremIpsumBundle\Controller\IpsumApiController">
16             <argument type="service" id="knpu_lorem_ipsum.knpu_ipsum" />
17         </service>
↕ // ... lines 17 - 19
20     </services>
↕ // ... lines 21 - 22
```

💡 Tip

In Symfony 5, you'll need a bit more config to get your controller service working:

```
<service id="knpu_lorem_ipsum.ipsum_api_controller" class="Knpu\LoremIpsumBu
  <call method="setContainer">
    <argument type="service" id="Psr\Container\ContainerInterface"/>
  </call>
  <tag name="container.service_subscriber"/>
  <argument type="service" id="knpu_lorem_ipsum.knpu_ipsum"/>
</service>
```

For a full explanation, see this thread: <https://bit.ly/abstract-controller-tag>

Perfect!

Routing

Finally, let's add some routing! In `Resources/config`, create a new `routes.xml` file. This could be called anything because the user will import this file manually from their app.

To fill this in, as usual, we'll cheat! Google for "Symfony Routing" and, just like we did with services, search for "XML" until you find a good example.

Copy that code and paste it into our file. Let's call the one route `knpu_lorem_ipsum_api`. For `controller`, copy the service id, paste, and add a single colon then `index`.

LoremIpsumBundle/src/Resources/config/routes.xml

```
1 <?xml version="1.0" encoding="UTF-8" ?>
2 <routes xmlns="http://symfony.com/schema/routing"
3     xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
4     xsi:schemaLocation="http://symfony.com/schema/routing
5         http://symfony.com/schema/routing/routing-1.0.xsd">
6
7     <route id="knpu_lorem_ipsum_api"
8         controller="knpu_lorem_ipsum.ipsum_api_controller:index" path="/" >
9         <!-- settings -->
10    </route>
11 </routes>
```

Fun fact: in Symfony 4.1, the syntax changes to a double `::` and using a single colon is deprecated. Keep a single `:` for now if you want your bundle to work in Symfony 4.0.

Finally, for `path`, the user will probably want something like `/api/lorem-ipsum`. But instead of *guessing* what they want, just set this to `/`, or at least, something short. We'll allow the user to *choose* the path *prefix*.

And that's it! But... how can we make sure it works? In a few minutes, we're going to write a *legitimate* functional test for this. But, for now, let's just test it in our app!

In the `config` directory, we have a `routes.yaml` file, and we *could* import the `routes.xml` file from here. But, it's more common to go into the `routes/` directory and create a separate file: `knpu_lorem_ipsum.yaml`.

Add a root key - `_lorem_ipsum` - this is meaningless, then `resources` set to `@KnpULoremIpsumBundle` and then the path to the file: `/Resources/config/routes.xml`. Then, give this a prefix! How about `/api/ ipsum`.

```
config/routes/knpu_lorem_ipsum.yaml
```

```
1 _lorem_ipsum:
2     resource: '@KnpULoremIpsumBundle/Resources/config/routes.xml'
3     prefix: /api/ ipsum
```

Did it work? Let's find out: find your terminal tab for the application, and use the trusty old:

```
php bin/console debug:router
```

There it is! `/api/ ipsum/`. Copy that, find our browser, paste and.... nope. Error!

"Controller ipsum_api_controller cannot be fetched from the container because it is private. Did you forget to tag the service with `controller.service_arguments`."

The error is not *entirely* correct for *our* circumstance. First, yes, at this time, controllers are the *one* type of service that *must* be public. If you're building an *app*, you can give it this tag, which will automatically make it public. But for a reusable bundle, in `services.xml`, we need to set `public="true"`.

LoremIpsumBundle/src/Resources/config/services.xml	
↕	// ... lines 1 - 6
7	<services>
↕	// ... lines 8 - 13
14	<service id="knpu_lorem_ipsum_api_controller" class="KnpU\LoremIpsumBundle\Controller\IpsumApiController" public="true">
↕	// ... line 15
16	</service>
↕	// ... lines 17 - 19
20	</services>
↕	// ... lines 21 - 22

Try that again! *Now* it works. And... you *might* be surprised! After all, our bundle references a class that does *not* exist! This *is* a problem... at least, a minor problem. But, because FrameworkBundle *is* included in our app, it *does* work.

But to *really* make things solid, let's add a proper functional test to the bundle that guarantees that this route and controller work. And when we do that, it'll become *profoundly* obvious that we are, yet again, *not* properly requiring all the dependencies we need.

Chapter 14: Controller Functional Test

We just added a route and controller, and since this bundle is going to be used by, probably, *billions* of people, I want to make sure they work! How? By writing a good old-fashioned functional test that surfs to the new URL and checks the result.

In the `tests/` directory, create a new `Controller` directory and a new PHP class inside called `IpsumApiControllerTest`. As always, make this extend `TestCase` from PHPUnit, and add a public function `testIndex()`.

```
LoremIpsumBundle/tests/Controller/IpsumApiControllerTest.php
```

```
↕ // ... lines 1 - 10
11 class IpsumApiControllerTest extends TestCase
12 {
13     public function testIndex()
14     {
15
16     }
17 }
```

How to Boot a Fake App?

The setup for a functional test is pretty similar to an integration test: create a custom test kernel, but this time, import `routes.xml` inside. Then, we can use Symfony's BrowserKit to make requests into that kernel and check that we get a 200 status code back.

Start by stealing the testing kernel from the `FunctionalTest` class. Paste this at the bottom, and, just to avoid confusion, give it a different name: `KnpULoremIpsumControllerKernel`. Re-type the `use` statement for the `Kernel` class.

```

19 class KnpULoremIpsumControllerKernel extends Kernel
20 {
21     public function __construct()
22     {
23         parent::__construct('test', true);
24     }
25
26     public function registerBundles()
27     {
28         return [
29             new KnpULoremIpsumBundle(),
30         ];
31     }
32
33     public function registerContainerConfiguration(LoaderInterface
34 $loader)
35     {
36         $loader->load(function(ContainerBuilder $container) {
37             });
38     }
39
40     public function getCacheDir()
41     {
42         return __DIR__.'../../cache/'.spl_object_hash($this);
43     }
44 }

```

Then, we can simplify: we don't need any special configuration: just call the parent constructor. Re-type the bundle name and hit tab to get the use statement, and do this on the other two highlighted classes below. Empty the `load()` callback for now.

Yep, we're just booting a kernel with one bundle... super boring.

Do we Need FrameworkBundle Now?

And here's where things get confusing. In `composer.json`, as you know, we do *not* have a dependency on `symfony/framework-bundle`. But now... we have a route and controller... and... well... the *entire* routing and controller system comes from FrameworkBundle! In other words, while not *impossible*, it's incredibly unlikely that someone will want to import our route, but *not* use FrameworkBundle.

This means that we *now* depend on FrameworkBundle. Well actually, that's not *entirely* true. Our new route & controller are optional features. So, in a perfect world, FrameworkBundle should *still* be an *optional* dependency. In other words, we are *not* going to add it to the `require` key. In reality, if you did, no big deal - but we're doing things the harder, more interesting way.

This leaves us with a big ugly problem! In order to *test* that the route and controller work, we need the route & controller system! We need FrameworkBundle! This is yet *another* case when we need a dependency, but we *only* need the dependency when we're developing the bundle or running tests. Find your terminal and run:

```
composer require symfony/framework-bundle --dev
```

Let this download. Excellent!

Importing Routes from the Kernel

Back in the test, thanks to FrameworkBundle, we can use a *really* cool trait to make life simpler. Full disclosure, I helped created the trait - so of course I think it's cool. But really, it makes life easier: `use MicroKernelTrait`. Remove `registerContainerConfiguration()` and, instead go back again to the Code -> Generate menu - or Command + N on a Mac - and implement the two missing methods: `configureContainer()`, and `configureRoutes()`.

Tip

Starting in Symfony 5.1, the first argument to `configureRoutes()` should be `RoutingConfigurator $routes`.

LoremIpsumBundle/tests/Controller/IpsumApiControllerTest.php

```
↕ // ... lines 1 - 20
21 class KnpULoremIpsumControllerKernel extends Kernel
22 {
23     use MicroKernelTrait;
↕ // ... lines 24 - 36
37     protected function configureRoutes(RouteCollectionBuilder $routes)
38     {
39
40     }
↕ // ... line 41
42     protected function configureContainer(ContainerBuilder $c,
    LoaderInterface $loader)
43     {
44
45     }
↕ // ... lines 46 - 50
51 }
```

Cool! So... let's import our route! `$routes->import()`, then the path to that file:

```
__DIR__.'../../../../src/Resources/config/routes.xml'.
```

💡 Tip

If you're using the `RoutingConfigurator $routes` argument to `configureRoutes()` (Symfony 5.1 and later), then import with:

```
$routes->import(__DIR__.'../../../../src/Resources/config/routes.xml')->prefix('/
```

LoremIpsumBundle/tests/Controller/IpsumApiControllerTest.php

```
↕ // ... lines 1 - 36
37     protected function configureRoutes(RouteCollectionBuilder $routes)
38     {
39         $routes->import(__DIR__.'../../../../src/Resources/config/routes.xml',
    '/api');
40     }
↕ // ... lines 41 - 51
```

Setting up the Test Client

Nice! And... that's really all the kernel needs. Back up in `testIndex()`, create the new kernel:
`new KnpULoremIpsumControllerKernel()`.

LoremIpsumBundle/tests/Controller/IpsumApiControllerTest.php

```
↕ // ... lines 1 - 13
14 class IpsumApiControllerTest extends TestCase
15 {
16     public function testIndex()
17     {
18         $kernel = new KnpULoremIpsumControllerKernel();
↕ // ... lines 19 - 23
24     }
25 }
↕ // ... lines 26 - 57
```

Now, you can almost pretend like this a normal functional test in a normal Symfony app. Create a test client: `$client = new Client()` - the one from FrameworkBundle - and pass it the `$kernel`.

💡 Tip

In Symfony 4.3 and higher, use `KernelBrowser` instead of `Client`: the class was renamed.

Use this to make requests into the app with `$client->request()`. You will *not* get auto-completion for this method - we'll find out why soon. Make a `GET` request, and for the URL... actually, down in `configureRoutes()`, ah, I forgot to add a prefix! Add `/api` as the second argument. Make the request to `/api/`.

LoremIpsumBundle/tests/Controller/IpsumApiControllerTest.php

```
↕ // ... lines 1 - 15
16     public function testIndex()
17     {
↕ // ... line 18
19         $client = new Client($kernel);
20         $client->request('GET', '/api/');
↕ // ... lines 21 - 23
24     }
↕ // ... lines 25 - 57
```

LoremIpsumBundle/tests/Controller/IpsumApiControllerTest.php

```
↕ // ... lines 1 - 26
27 class KnpULoremIpsumControllerKernel extends Kernel
28 {
↕ // ... lines 29 - 42
43     protected function configureRoutes(RouteCollectionBuilder $routes)
44     {
45         $routes->import(__DIR__.'../../src/Resources/config/routes.xml',
46             '/api');
47     }
↕ // ... lines 47 - 56
57 }
```

Cool! Let's dump the response to see what it looks like:

`var_dump($client->getResponse()->getContent())`. Then add an assert that 200 matches `$client->getResponse()->getStatusCode()`.

LoremIpsumBundle/tests/Controller/IpsumApiControllerTest.php

```
↕ // ... lines 1 - 13
14 class IpsumApiControllerTest extends TestCase
15 {
16     public function testIndex()
17     {
↕ // ... lines 18 - 21
22         var_dump($client->getResponse()->getContent());
23         $this->assertSame(200, $client->getResponse()->getStatusCode());
24     }
25 }
↕ // ... lines 26 - 57
```

Alright! Let's give this a try! Find your terminal, and run those tests!

```
./vendor/bin/simple-phpunit
```

Woh! They are *not* happy:

"Fatal error class BrowserKit\Client does not exist."

Hmm. This comes from the `http-kernel\Client` class. Here's what's happening: we use the `Client` class from FrameworkBundle, *that* extends `Client` from `http-kernel`, and *that*

tries to use a class from a component called `browser-kit`, which is an *optional* dependency of `http-kernel`. Geez.

Basically, we're trying to use a class from a library that we don't have installed. You know the drill, find your terminal and run:

```
composer require "symfony/browser-kit:^4.0" --dev
```

When that finishes, try the test again!

```
./vendor/bin/simple-phpunit
```

Oof. It just looks *awful*:

"LogicException: Container extension "framework" is not registered."

This comes from `ContainerBuilder`, which is called from somewhere inside `MicroKernelTrait`. This is a bit tougher to track down. When we use `MicroKernelTrait`, behind the scenes, it adds some `framework` configuration to the container in order to configure the router. But... our kernel does *not* enable `FrameworkBundle`!

No problem: add `new FrameworkBundle` to our bundles array.

```
LoremIpsumBundle/tests/Controller/IpsumApiControllerTest.php
```

```
↕ // ... lines 1 - 35
```

```
36     public function registerBundles()
```

```
37     {
```

```
38         return [
```

```
↕ // ... line 39
```

```
40             new FrameworkBundle(),
```

```
41         ];
```

```
42     }
```

```
↕ // ... lines 43 - 60
```

Then, go back and try the tests again: hold your breath:

```
./vendor/bin/simple-phpunit
```

No! Hmm:

"The service url_signer has a dependency on a non-existent parameter "kernel.secret"."

This is a fancy way of saying that, for *some* reason, there is a missing parameter. It turns out that FrameworkBundle has *one* required piece of configuration. In your application, open `config/packages/framework.yaml`. Yep, right on top: the `secret` key.

This is used in various places for security, and, since it needs to be unique and secret, Symfony can't give you a default value. For our testing kernel, it's meaningless, but it needs to exist. In `configureContainer()`, add `$c->loadFromExtension()` passing it `framework` and an array with `secret` set to anything. The `FrameworkExtension` uses this value to set that missing parameter.

💡 Tip

In Symfony 5.1, to avoid a deprecation warning, you'll also need to set a `router` key with `utf8: true`:

```
'secret' => 'F00',  
'router' => ['utf8' => true],
```

```
LoremIpsumBundle/tests/Controller/IpsumApiControllerTest.php
```

```
↕ // ... lines 1 - 48
```

```
49     protected function configureContainer(ContainerBuilder $c,  
    LoaderInterface $loader)  
50     {  
51         $c->loadFromExtension('framework', [  
52             'secret' => 'F00',  
53         ]);  
54     }
```

```
↕ // ... lines 55 - 60
```

Do those tests... one, last time:



```
./vendor/bin/simple-phpunit
```

Phew! They *pass*! The response status code is 200 and you can even see the JSON. Go back to the test and take out the `var_dump()`.

Next, let's get away from tests and talk about events: the *best* way to allow users to hook into your controller logic.

Chapter 15: Dispatching Custom Events

What if a user wants to change the behavior of our controller? Symfony *does* have a way to override controllers from a bundle... but *not* if that controller is registered as a service, like our controller. Well, ok, thanks to Symfony's incredible container, there is *always* a way to override a service. But let's not make our users do crazy things! If someone wants to tweak how our controller behaves, let's make it easy!

How? By dispatching a custom event. Ready for our new goal? I want to allow a user to *change* the data that we return from our API endpoint. Specifically, we're going to add a *third* key to the JSON array from our app.

Custom Event Class

The *first* step to dispatching an event is to create an event class. Create a new `Event` directory with a PHP class inside: call it `FilterApiResponseEvent`. I just made that up.

Make this extend a core `Event` class from Symfony. When you dispatch an event, you have the opportunity to pass an Event object to any listeners. To be as *awesome* as possible, you'll want to make sure that object contains as *much* useful information as you can.

💡 Tip

Starting from Symfony 4.4, you should use the `Event` class from `Symfony\Contracts\EventDispatcher`: If you want to know more about this: <https://github.com/symfony/event-dispatcher/blob/4.4/Event.php>

```
LoremIpsumBundle/src/Event/FilterApiResponseEvent.php
```

```
↕ // ... lines 1 - 6
7  class FilterApiResponseEvent extends Event
8  {
↕ // ... lines 9 - 24
25 }
```

In this case, a listener might want to access the data that we're about to turn into JSON. Cool! Add `public function __construct()` with an array `$data` argument. I'll press Alt+Enter and choose "Initialize Fields" to create a data property and set it.

```

LoremIpsumBundle/src/Event/FilterApiResponseEvent.php
↕ // ... lines 1 - 6
7  class FilterApiResponseEvent extends Event
8  {
9      private $data;
10
11     public function __construct(array $data)
12     {
13         $this->data = $data;
14     }
15 // ... lines 15 - 24
25 }
```

Then, we need a way for the listeners to access this. *And*, we *also* want any listeners to be able to set this. Go back to the Code -> Generate menu, or Command + N on a Mac, choose "Getter and Setters" and select `data`.

```

LoremIpsumBundle/src/Event/FilterApiResponseEvent.php
↕ // ... lines 1 - 15
16     public function getData(): array
17     {
18         return $this->data;
19     }
20
21     public function setData(array $data)
22     {
23         $this->data = $data;
24     }
25 // ... lines 25 - 26
```

It's ready!

Dispatching the Event

Head to your controller: this is where we'll *dispatch* that event. First, set the data to a `$data` variable and then create the event object: `$event = new FilterApiResponseEvent()` passing it the data.

LoremIpsumBundle/src/Controller/IpsumApiController.php

```
↕ // ... lines 1 - 9
10 class IpsumApiController extends AbstractController
11 {
↕ // ... lines 12 - 21
22     public function index()
23     {
↕ // ... lines 24 - 28
29         $event = new FilterApiResponseEvent($data);
↕ // ... lines 30 - 32
33     }
34 }
```

I'm not going to dispatch the event *quite* yet, but at the end, pass `$event->getData()` to the `json` method.

LoremIpsumBundle/src/Controller/IpsumApiController.php

```
↕ // ... lines 1 - 21
22     public function index()
23     {
↕ // ... lines 24 - 31
32         return $this->json($event->getData());
33     }
↕ // ... lines 34 - 35
```

To dispatch the event, we need... um... the event dispatcher! And of course, we're going to pass this in as an argument: `EventDispatcherInterface $eventDispatcher`. Press **Alt+enter** and select "Initialize Fields" to add that as a property and set it in the constructor.

LoremIpsumBundle/src/Controller/IpsumApiController.php

```
↕ // ... lines 1 - 13
14     private $eventDispatcher;
↕ // ... line 15
16     public function __construct(KnpUIpsum $knpUIpsum,
    EventDispatcherInterface $eventDispatcher)
17     {
↕ // ... line 18
19         $this->eventDispatcher = $eventDispatcher;
20     }
↕ // ... lines 21 - 35
```

As soon as we do this, we need to also open `services.xml` and pass a second argument: `type="service"` and `id="event_dispatcher"`.

LoremIpsumBundle/src/Resources/config/services.xml

```
↕ // ... lines 1 - 6
7     <services>
↕ // ... lines 8 - 13
14     <service id="knpu_lorem_ipsum.controller.ipsum_api_controller"
    class="Knpu\LoremIpsumBundle\Controller\IpsumApiController" public="true">
↕ // ... line 15
16         <argument type="service" id="event_dispatcher" />
17     </service>
↕ // ... lines 18 - 20
21 </services>
↕ // ... lines 22 - 23
```

Back in the controller, right after you create the event, dispatch it:

`$this->eventDispatcher->dispatch()`. The first argument is the event *name* and we can actually dream up whatever name we want. Let's use:

`knpu_lorem_ipsum.filter_api`. For the second argument, pass the event.

LoremIpsumBundle/src/Controller/IpsumApiController.php

```
↕ // ... lines 1 - 9
10 class IpsumApiController extends AbstractController
11 {
↕ // ... lines 12 - 21
22     public function index()
23     {
↕ // ... lines 24 - 29
30         $this->eventDispatcher->dispatch('knpu_lorem_ipsum.filter_api',
    $event);
↕ // ... lines 31 - 32
33     }
34 }
```

💡 Tip

Starting in Symfony 4.4, you only need to pass the `$event` argument:

```
$this->eventDispatcher->dispatch($event);
```

Then, instead of `knpu_lorem_ipsum.filter_api`, the event name becomes the event class: in our case `FilterApiResponseEvent::class`.

And... yea, that's it! I mean, we haven't tested it yet, but this should work: our users have a *new* hook point.

Being Careful with Optional Dependencies

But actually there's a *small* surprise. Find your terminal and re-run all the tests:

```
./vendor/bin/simple-phpunit
```

They fail! Check this out: it says that our controller service has a dependency on a non-existent service `event_dispatcher`. But, the service id is `event_dispatcher` - that's not a typo! The problem is that the `event_dispatcher` service - like *many* services - comes from `FrameworkBundle`.

Open up the test that's failing: `FunctionalTest`. Inside, we're testing with a kernel that does *not* include `FrameworkBundle`! We did this on purpose: `FrameworkBundle` is an *optional* dependency.

Let me say it a different way: one of our services depends on another service that may or may not exist. Since we *want* our bundle to work without `FrameworkBundle`, we need to make the `event_dispatcher` service optional. To do that, add an `on-invalid` attribute set to `null`.

```
LoremIpsumBundle/src/Resources/config/services.xml
```

```
↕ // ... lines 1 - 13
14     <service id="knpu_lorem_ipsum.controller.ipsum_api_controller"
    class="KnpU\LoremIpsumBundle\Controller\IpsumApiController" public="true">
↕ // ... line 15
16         <argument type="service" id="event_dispatcher" on-
    invalid="null" />
17     </service>
↕ // ... lines 18 - 23
```

Thanks to this, if the `event_dispatcher` service doesn't exist, instead of an error, it'll just pass `null`. That means, we need to make that argument optional, with `= null`, or by adding a `?` before the type-hint.

LoremIpsumBundle/src/Controller/IpsumApiController.php

```
↕ // ... lines 1 - 9
10 class IpsumApiController extends AbstractController
11 {
↕ // ... lines 12 - 15
16     public function __construct(KnpUIpsum $knpUIpsum,
    EventDispatcherInterface $eventDispatcher = null)
17     {
↕ // ... lines 18 - 19
20     }
↕ // ... lines 21 - 35
36 }
```

Inside the action, be sure to code defensively: *if* there is an event dispatcher, do our magic.

LoremIpsumBundle/src/Controller/IpsumApiController.php

```
↕ // ... lines 1 - 21
22     public function index()
23     {
↕ // ... lines 24 - 29
30         if ($this->eventDispatcher) {
31             $this->eventDispatcher-
>dispatch('knpu_lorem_ipsum.filter_api', $event);
32         }
↕ // ... lines 33 - 34
35     }
↕ // ... lines 36 - 37
```

Try the tests again:



```
./vendor/bin/simple-phpunit
```

Aw yea! Next, let's make our event *easier* to use by documenting it with an event *constants* class. Then... let's make sure it works!

Chapter 16: Event Constants & @Event Docs

There's one way we can make this better, and *all* high quality bundles do this: set the event name as a *constant*, instead of just having this random string. It's even a bit cooler than it sounds.

In the `Event` directory, create a new class: `KnpuLoremIpsumEvents`. If your bundle dispatches events, you should typically have *one* class that has a constant for *each* event. It's a one-stop place to find *all* the event hook points.

```
LoremIpsumBundle/src/Event/KnpuLoremIpsumEvents.php
```

```
↕ // ... lines 1 - 4
5 final class KnpuLoremIpsumEvents
6 {
↕ // ... lines 7 - 14
15 }
```

Make this class `final`... which isn't too important... but in general, you should considering making *any* class in a shareable library `final`, unless you *do* want people to be able to subclass it. Using `final` is always a safe bet and can be removed later.

Anyways, add `const FILTER_API = ''`, go copy the event name and paste it here.

```
LoremIpsumBundle/src/Event/KnpuLoremIpsumEvents.php
```

```
↕ // ... lines 1 - 13
14     const FILTER_API = 'knpu_lorem_ipsum.filter_api';
↕ // ... lines 15 - 16
```

Now, of course, *replace* that string in the controller with

```
KnpuLoremIpsumEvents::FILTER_API.
```



```

LoremIpsumBundle/src/Controller/IpsumApiController.php
↕ // ... lines 1 - 10
11 class IpsumApiController extends AbstractController
12 {
↕ // ... lines 13 - 22
23     public function index()
24     {
↕ // ... lines 25 - 30
31         if ($this->eventDispatcher) {
32             $this->eventDispatcher-
>dispatch(KnpULoremIpsumEvents::FILTER_API, $event);
33         }
↕ // ... lines 34 - 35
36     }
37 }

```

So, this is nice! Though, the reason I *really* like this is that it gives us a proper place to document the *purpose* of this event: why you would listen to it and the types of things you can do.

The Special @Event Documentation

But the *coolest* part is this: add `@Event()`, and then inside double quotes, put the full class name of the event that listeners will receive. In other words, copy the namespace from the event class, paste it here and add `\FilterApiResponseEvent`.

```

LoremIpsumBundle/src/Event/KnpULoremIpsumEvents.php
↕ // ... lines 1 - 4
5 final class KnpULoremIpsumEvents
6 {
7     /**
8      * Called directly before the Lorem Ipsum API data is returned.
9      *
10     * Listeners have the opportunity to change that data.
11     *
12     * @Event("KnpU\LoremIpsumBundle\Event\FilterApiResponseEvent")
13     */
14     const FILTER_API = 'knpu_lorem_ipsum.filter_api';
15 }

```

What the heck does this do? On a technical level, absolutely nothing! This is purely documentation. But! Some systems - like PhpStorm - know to *parse* this and use it to help us when we're building event subscribers. We'll see *exactly* what I'm talking about in a minute. But,

it's at least good documentation: if you listen to this event, this is the event object you should expect.

Creating an EventSubscriber

And... we're done! I'm not going to write a test for this, but I *do* at least want to make sure it works in my project. Move back over to the application code. Inside `src/`, create a new directory called `EventSubscriber`. Then, a new class called `AddMessageToIpsumApiSubscriber`.

```
src/EventSubscriber/AddMessageToIpsumApiSubscriber.php
↕ // ... lines 1 - 8
9  class AddMessageToIpsumApiSubscriber implements EventSubscriberInterface
10 {
↕ // ... lines 11 - 23
24 }
```

Like all subscribers, this needs to implement `EventSubscriberInterface`. Then I'll go to the Code -> Generate menu, or Command + N on a Mac, select Implement Methods, and add `getSubscribedEvents`.

```
src/EventSubscriber/AddMessageToIpsumApiSubscriber.php
↕ // ... lines 1 - 10
11     public static function getSubscribedEvents()
12     {
↕ // ... lines 13 - 15
16     }
↕ // ... lines 17 - 25
```

Before we fill this in, I want to make sure that PhpStorm is fully synchronized with how our bundle looks - sometimes the symlink gets stale. Right click on the `vendor/knpuniversity/lorem-ipsum-bundle` directory, and click "Synchronize".

Cool: now it will *definitely* see the new event classes. When it's done indexing, return an array with `KnpULoremIpsumEvents::FILTER_API` set to, how about, `onFilterApi`.

```
src/EventSubscriber/AddMessageToIpsumApiSubscriber.php
```

```
↕ // ... lines 1 - 10
11     public static function getSubscribedEvents()
12     {
13         return [
14             KnpULoremIpsumEvents::FILTER_API => 'onFilterApi',
15         ];
16     }
↕ // ... lines 17 - 25
```

Ready for the magic? Thanks to the Symfony plugin, we can hover over the method name, press Alt + Enter and select "Create Method". Woh! It added the `onFilterApi` method for me *and* type-hinted the first argument with `FilterApiResponseEvent`! But, how did it know that this was the right event class?

```
src/EventSubscriber/AddMessageToIpsumApiSubscriber.php
```

```
↕ // ... lines 1 - 17
18     public function onFilterApi(FilterApiResponseEvent $event)
19     {
↕ // ... lines 20 - 22
23     }
↕ // ... lines 24 - 25
```

It knew that thanks to the `@Event()` documentation we added earlier.

Inside the method, let's say `$data = $event->getData()` and then add a new key called `message` set to, the very important, "Have a magical day". Finally, set that data *back* on the event with `$event->setData($data)`.

```
src/EventSubscriber/AddMessageToIpsumApiSubscriber.php
```

```
↕ // ... lines 1 - 17
18     public function onFilterApi(FilterApiResponseEvent $event)
19     {
20         $data = $event->getData();
21         $data['message'] = 'Have a magical day!';
22         $event->setData($data);
23     }
↕ // ... lines 24 - 25
```

That is it! Thanks to Symfony's service auto-configuration, this is already a service and it will already be an event subscriber. In other words, go refresh the API endpoint. It, just, works! Our controller is now extensible, without the user needing to override it. Dispatching events is most commonly done in controllers, but you could dispatch them in any service.

Next, let's improve our word provider setup by making it a true *plugin* system with dependency injection tags and compiler passes. Woh.

Chapter 17: Plugin System with Tags

At this point, the user *can* control the word provider. But, there's only ever *one* word provider. That may be fine, but I want to make this more flexible! And, along the way, learn about one of the most important, but complex systems that is commonly used in bundles: the tag & compiler pass system.

First, let's make our mission clear: instead of allowing just *one* word provider, I want to allow *many* word providers. I also want *other* bundles to be able to automatically add new word providers to the system. Basically, I want a word provider *plugin* system.

Allowing Multiple Word Providers

To get this started, we need to refactor `KnpuIpsum`: change the first argument to be an *array* of `$wordProviders`. Rename the property to `$wordProviders`, and I'll add some PHPDoc above this to help with auto-completion: this will be an array of `WordProviderInterface[]`.

```

LoremIpsumBundle/src/KnpUIpsum.php
↕ // ... lines 1 - 9
10 class KnpUIpsum
11 {
12     /**
13      * @var WordProviderInterface[]
14      */
15     private $wordProviders;
↕ // ... lines 16 - 22
23     public function __construct(array $wordProviders, bool
    $unicornsAreReal = true, $minSunshine = 3)
24     {
25         $this->wordProviders = $wordProviders;
↕ // ... lines 26 - 27
28     }
↕ // ... lines 29 - 227
228 }
```

Let's also add a *new* property called `wordList`: in a moment, we'll use this to store the final word list, so that we only need to calculate it once.

LoremIpsumBundle/src/KnpUIpsum.php

↕ // ... lines 1 - 20

21 private \$wordList;

↕ // ... lines 22 - 229

The big change is down below in the `getWordList()` method. First, if `null === $this->wordList`, then we need to loop over all the word providers to *create* that word list.

Once we've done, that, at the bottom, return `$this->wordList`.

LoremIpsumBundle/src/KnpUIpsum.php

↕ // ... lines 1 - 210

211 private function getWordList(): array

212 {

213 if (null === \$this->wordList) {

↕ // ... lines 214 - 223

224 }

225

226 return \$this->wordList;

227 }

↕ // ... lines 228 - 229

Back in the if, create an empty `$words` array, then loop over `$this->wordProviders` as `$wordProvider`. For each word provider, set `$words` to an `array_merge` of the words so far and `$wordProvider->getWordList()`.

LoremIpsumBundle/src/KnpUIpsum.php

↕ // ... lines 1 - 212

213 if (null === \$this->wordList) {

214 \$words = [];

215 foreach (\$this->wordProviders as \$wordProvider) {

216 \$words = array_merge(\$words, \$wordProvider->getWordList());

217 }

↕ // ... lines 218 - 223

224 }

↕ // ... lines 225 - 229

After, we need a sanity check: if the `count($words) <= 1`, throw an exception: this class only works when there are at least *two* words. Finally, set `$this->wordList` to `$words`.

```

LoremIpsumBundle/src/KnpUIpsum.php
↕ // ... lines 1 - 212
213         if (null === $this->wordList) {
↕ // ... lines 214 - 218
219             if (count($words) <= 1) {
220                 throw new \Exception('Word list must contain at least 2
words, yo!');
221             }
↕ // ... line 222
223             $this->wordList = $words;
224         }
↕ // ... lines 225 - 229

```

Perfect! This class is now just a *little* bit more flexible. In `config/services.xml`, instead of passing one word provider, add an `<argument>` with `type="collection"`, then move the word provider argument inside of this.

```

LoremIpsumBundle/src/Resources/config/services.xml
↕ // ... lines 1 - 6
7     <services>
8         <service id="knpu_lorem_ipsum.knpu_ipsum"
class="KnpU\LoremIpsumBundle\KnpUIpsum" public="true">
9             <argument type="collection">
10                 <argument type="service"
id="knpu_lorem_ipsum.word_provider" />
11             </argument>
12         </service>
↕ // ... lines 13 - 22
23     </services>
↕ // ... lines 24 - 25

```

There's no fancy plugin system yet, but things *should* still work. Find your browser and refresh. Great! Even the article page looks fine.

Tagging the Service

Here's the burning question: how can we improve this system so that our application, or even *other* bundles, can add new word providers to this collection? The answer... takes a few steps to explain.

First, I want you to pass an *empty* collection as the first argument. Then, below on the word provider service, change this to use the longer service syntax so that, inside, we can add

`<tag name="">`, and, invent a new tag string. How about: `knpu_ipsum_word_provider`.

LoremIpsumBundle/src/Resources/config/services.xml

```
↕ // ... lines 1 - 7
8     <service id="knpu_lorem_ipsum.knpu_ipsum"
  class="Knpu\LoremIpsumBundle\KnpuUIpsum" public="true">
9         <argument type="collection" /> <!-- filled in via a compiler
  pass -->
10    </service>
↕ // ... line 11
12    <service id="knpu_lorem_ipsum.knpu_word_provider"
  class="Knpu\LoremIpsumBundle\KnpuUWordProvider">
13        <tag name="knpu_ipsum_word_provider" />
14    </service>
↕ // ... lines 15 - 25
```

If this makes *no* sense to you, no problem. Because, it will *not* work yet: when you refresh, big error! At this moment, there are *zero* word providers.

If you've worked with Symfony for a while, you've probably *used* tags before. At a high-level, the idea is pretty simple. First, you can attach tags to services... which... initially... does nothing. But then, a bundle author - that's us! - can write some code that finds all services in the container with this tag and dynamically add them to the collection argument!

When this is setup, our application - or even *other bundles* - can add services, give them this tag, and they will automatically be "plugged" into the system. This is how Twig Extensions, Event Subscribers, Voters, and many other parts of Symfony work.

The Easy Way

So... how do we hook this all up? Well, if your bundle will only need to support Symfony 3.4 or higher, there's a *super* easy way. Just replace the `<argument type="collection">` with `<argument type="tagged" tag="knpu_ipsum_word_provider" />`. This tells Symfony to find all services with this tag, and pass them as a collection. And... you'd be done!

💡 Tip

You will also need to change the `array $wordProviders` constructor argument in `KnpuUIpsum` to `iterable $wordProviders`.

But, if you want to support *earlier* versions of Symfony, or you want to know how the compiler pass system works, keep watching.

Chapter 18: Tags, Compiler Passes & Other Nerdery

Let's review: we gave our service a tag. And now, we want to tell Symfony to find *all* services in the container with this tag, and pass them as the first argument to our `KnpUIpsum` service. Like I mentioned in the previous chapter, if you only need to support Symfony 3.4 or higher, there's a shortcut. But if you need to support lower versions or want to geek out with me about compiler passes, well, you're in luck!

First question: how can we find *all* services that have the `knpu_ipsum_word_provider` tag? If you look in the extension class, you might think that we could do some magic here with the `$container` variable. And... yea! It even has a method called `findTaggedServiceIds()`!

But... you actually *can't* do this logic here. Why? Well, when this method is called, not *all* of the other bundles and extensions have been loaded yet. So if you tried to find all the services with a certain tag, some of the services might not be in the container yet. And actually, you can't even get *that* far: the `ContainerBuilder` is *empty* at the beginning of this method: it doesn't contain *any* of the services from *any* other bundles. Symfony passes us an empty container builder, and then merges it into the *real* one later.

Compiler Pass

The *correct* place for any logic that needs to operate on the *entire* container, is a compiler pass. In the `DependencyInjection` directory - though it doesn't technically matter where this class goes - create a `Compiler` directory then a new class called `WordProviderCompilerPass`. Make this, implement a `CompilerPassInterface`, and then go to the Code -> Generate menu - or Command + N on a Mac - click "Implement Methods" and select `process()`.

```
LoremIpsumBundle/src/DependencyInjection/Compiler/WordProviderCompilerPass.php
```

```
↕ // ... lines 1 - 7
8 class WordProviderCompilerPass implements CompilerPassInterface
9 {
10     public function process(ContainerBuilder $container)
11     {
12
13     }
14 }
```

A compiler pass *also* receives a `ContainerBuilder` argument. But, instead of being empty, this is full of *all* of the services from *all* of the bundles. That means that we can say `foreach ($container->findTaggedServiceIds())`, pass this the tag we're using: `knpu_ipsum_word_provider`, and say `as $id => $tags`.

```
LoremIpsumBundle/src/DependencyInjection/Compiler/WordProviderCompilerPass.php
```

```
↕ // ... lines 1 - 9
10     public function process(ContainerBuilder $container)
11     {
12         foreach ($container->findTaggedServiceIds('knpu_ipsum_word_provider') as $id => $tags) {
13
14         }
15
16     }
```

This is a little confusing: the `$id` key is the service ID that was tagged. Then, `$tags` is an array with extra information about the tag. Sometimes, a tag can have other attributes, like priority. You can also tag the same service with the same *tag*, multiple times.

Anyways, we don't need that info: let's just `var_dump($id)` to see if it works, then `die`.

```
LoremIpsumBundle/src/DependencyInjection/Compiler/WordProviderCompilerPass.php
```

```
↕ // ... lines 1 - 11
12         foreach ($container->findTaggedServiceIds('knpu_ipsum_word_provider') as $id => $tags) {
13             var_dump($id);
14         }
15         die;
16
17     }
```

Registering the Compiler Pass

To *tell* Symfony about the compiler pass, open your *bundle* class. Here, go back to the Code -> Generate menu - or Command + N on a Mac - choose "Override Methods" and select `build()`. You don't need to call the parent `build()` method: it's empty. *All* we need here is `$container->addCompilerPass(new WordProviderCompilerPass())`.

```

LoremIpsumBundle/src/KnpULoremIpsumBundle.php
↕ // ... lines 1 - 9
10 class KnpULoremIpsumBundle extends Bundle
11 {
12     public function build(ContainerBuilder $container)
13     {
14         $container->addCompilerPass(new WordProviderCompilerPass());
15     }
↕ // ... lines 16 - 27
28 }
```

There are different *types* of compiler passes, which determine when they are executed relative to *other* passes. And, there's also a priority. But unless you're doing something *really* fancy, the standard type and priority work fine.

Thanks to this line, whenever the container is built, it *should* hit our die statement. Let's move over to the browser and, refresh!

Yes! There is the *one* service that has the tag.

And now... it's easy! The code in a compiler pass looks a lot like the code in an extension class. At the top, add

```
$definition = $container->getDefinition('knpu_lorem_ipsum.knpu_ipsum');
```

Ultimately, we need to modify *this* services's first argument. Create an empty `$references` array. And, in the foreach, just add stuff to it: `$references[] = new Reference()` and pass in the `$id`.

Finish this with `$definition->setArgument()`, pass it `0` for the first argument, and the array of reference objects.

```

↕ // ... lines 1 - 10
11     public function process(ContainerBuilder $container)
12     {
13         $definition = $container-
>getDefinition('knpu_lorem_ipsum.knpu_ipsum');
14         $references = [];
15         foreach ($container-
>findTaggedServiceIds('knpu_ipsum_word_provider') as $id => $tags) {
16             $references[] = new Reference($id);
17         }
18
19         $definition->setArgument(0, $references);
20     }

```

We're done! Go back to our browser and try it! Woohoo! We're now passing an *array* of all of the word provider services into the `KnpuIpsum` class.... which... yea, is just one right now.

Cleanup the Old Configuration

With this in place, we can remove our old config option. In the `Configuration` class, delete the `word_provider` option. And in the extension class, remove the code that reads this.

```

↕ // ... lines 1 - 10
11 class KnpULoremIpsumExtension extends Extension
12 {
13     public function load(array $configs, ContainerBuilder $container)
14     {
15         $loader = new XmlFileLoader($container, new
FileLocator(__DIR__.'../../Resources/config'));
16         $loader->load('services.xml');
17
18         $configuration = $this->getConfiguration($configs, $container);
19         $config = $this->processConfiguration($configuration, $configs);
20
21         $definition = $container-
>getDefinition('knpu_lorem_ipsum.knpu_ipsum');
22         $definition->setArgument(1, $config['unicorns_are_real']);
23         $definition->setArgument(2, $config['min_sunshine']);
24     }
↕ // ... lines 25 - 29
30 }

```

Tagging the CustomWordProvider

Next, move over to the application code, and in

`config/packages/knpu_lorem_ipsum.yaml`, yep, take out the `word_provider` key.

```
config/packages/knpu_lorem_ipsum.yaml
```

```
1 knpu_lorem_ipsum:
2   min_sunshine: 5
```

If you refresh now... it's going to work. But, not surprisingly, the word "beach" will not appear in the text. Remember: "beach" is the word that we're adding with our `CustomWordProvider`. This class is *not* being used. And... that make sense! We haven't tagged this service with *anything*, so our bundle doesn't know to use it.

Before we do that, now that there are *multiple* providers, I don't need to extend the core provider anymore. Implement the `WordProviderInterface` directly. Then, just return an array with the one word: `beach`.

```
src/Service/CustomWordProvider.php
```

```
↕ // ... lines 1 - 6
7 class CustomWordProvider implements WordProviderInterface
8 {
9     public function getWordList(): array
10    {
11        return ['beach'];
12    }
13 }
```

To tag the service, open `config/services.yaml`. This class is automatically registered as a service. But to give it a tag, we need to override that: `App\Service\CustomWordProvider`, and, below, `tags: [knpu_ipsum_word_provider]`.

```
config/services.yaml
```

```
↕ // ... lines 1 - 5
6 services:
↕ // ... lines 7 - 37
38     App\Service\CustomWordProvider:
39         tags: ['knpu_ipsum_word_provider']
```

Let's try it! Refresh! Yes! It's alive!

Setting up Autoconfiguration

But... there's something that's bothering me. *Most* of the time in Symfony, you *don't* need to manually configure the tag. For example, earlier, when we created an event subscriber, we did *not* need to give it the `kernel.event_subscriber` tag. Instead, Symfony was smart enough to see that our class implemented `EventSubscriberInterface`, and so it added that tag for us *automatically*.

So... what's the difference? Why can't the tag be automatically added in *this* situation? Well... it can! But we need to set this up in our bundle. Open the extension class, go anywhere in the `load()` method, and add `$container->registerForAutoconfiguration(WordProviderInterface::class)`. The feature that automatically adds tags is called autoconfiguration, and this method returns a "template" `Definition` object that we can modify. Use `->addTag('knpu_ipsum_word_provider')`.

```

LoremIpsumBundle/src/DependencyInjection/KnpULoremIpsumExtension.php
↕ // ... lines 1 - 11
12 class KnpULoremIpsumExtension extends Extension
13 {
14     public function load(array $configs, ContainerBuilder $container)
15     {
↕ // ... lines 16 - 25
26         $container-
>registerForAutoconfiguration(WordProviderInterface::class)
27         ->addTag('knpu_ipsum_word_provider');
28     }
↕ // ... lines 29 - 33
34 }
```

Cool, right? Back in our app code, remove the service entirely. And now, try it! Hmm, no beach the first time but on the second refresh... we got it!

We now have a *true* word provider plugin system. *And* creating a custom word provider is as easy as creating a class that implements `WordProviderInterface`.

Next, let's finally put our library up on Packagist!

Chapter 19: Publishing to Packagist

Our bundle is ready to be shared with the world! So let's take care of a few last details, and publish our bundle to Packagist!

Choosing a License

But, before we publish this *anywhere*, we need do some boring, but very important legal work. Go to choosealicense.com and find the license that works best for you. Symfony is licensed MIT, and that's *definitely* the best practice. Whatever you choose, copy the license, find your bundle code, and at the root, create the `LICENSE` file.


```
1 MIT License
2
3 Copyright (c) [year] [fullname]
4
5 Permission is hereby granted, free of charge, to any person obtaining a
6 copy
7 of this software and associated documentation files (the "Software"), to
8 deal
9 in the Software without restriction, including without limitation the
10 rights
11 to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
12 copies of the Software, and to permit persons to whom the Software is
13 furnished to do so, subject to the following conditions:
14
15 The above copyright notice and this permission notice shall be included in
16 all
17 copies or substantial portions of the Software.
18
19 THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
20 IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
21 FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL
22 THE
23 AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
24 LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING
25 FROM,
26 OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN
27 THE
28 SOFTWARE.
```

Pushing to GitHub

Legal stuff, done! Next, find your terminal: there are a bunch of uncommitted changes. Oh, before we add them, I made a mistake!

I have an extra `tests/Controller/cache` directory! Open `IpsumApiControllerTest` and find the `getCacheDir()` method. I *meant* to change this to use the same cache directory as `FunctionalTest`, which is already set to be ignored by git. Add a `../` to the path. Then, delete the extra `cache/` dir. There's also an extra `logs` directory, but it's empty, so just ignore it.

```
LoremIpsumBundle/tests/Controller/IpsuApiControllerTest.php
```

```
↕ // ... lines 1 - 26
27 class KnpULoremIpsumControllerKernel extends Kernel
28 {
↕ // ... lines 29 - 55
56     public function getCacheDir()
57     {
58         return __DIR__.'../../cache/'.spl_object_hash($this);
59     }
60 }
```

Now move back to your terminal, add everything to git, give it an inspiring message, and commit!

With everything committed, let's push this to GitHub! Well, you can host it *anywhere*, but GitHub is the most common place. I'll click "New Repository", choose the KnpUniversity organization, and name it `lorem-ipsu`.

It's not *required*, but it's usually nice to name the repository the same as the package name in `composer.json`. Give it a clever description, make sure it's public, and create repository!

Copy the code to push to an existing repository, go find your terminal, quick! Paste, hit enter, wait impatiently... then... say hello to our new repository!

Registering on Packagist

With that done, we can *now* put our bundle up on Packagist! Go to packagist.org and make sure you're logged in. Then, it's *super* easy: click "Submit", copy the GitHub URL, paste, and click "Check".

This does some sanity checks in the background, like parsing your `composer.json` file and waiting for Jordi to search for any similar packages on Packagist, to help avoid duplication.

Looks ok! Moment of truth: Submit!

Boom! We are a package!

Auto-updating with the GitHub Service Hook

Oh, but notice this message:

"The package is not auto-updated. Please setup the Github Service Hook"

This is actually important. When we create a new tag in GitHub, we want Packagist to automatically see it.

Go back to GitHub, click Settings, Integration & services, "Add service" and find Packagist. You'll need to enter your username and a token you can find on your Packagist profile page. Then, add service!

Requiring the new Package

And, for now, we're done! We have a *real* package! Next, open our application's `composer.json` file. We're still using this `path` repository option. Let's *finally* install our package *properly*. Remove the `repositories` section.

Then, go to the terminal for your app, and, first, *remove* the current package:

```
composer remove knpuniversity/lorem-ipsuM-bundle
```

Gone! And thanks to the Flex recipe, it also removed the bundle from `bundles.php`. Cool!

Now, lets re-install it:

```
composer require knpuniversity/lorem-ipsuM-bundle
```

This downloads `dev-master`, so the `master` branch, because there's no tag yet. *And!* Flex re-added the bundle to `bundles.php`.

Writing a Decent README

Cool! But, go back to the GitHub page for our bundle. See anything missing? Yea, no README! That's not ok! If you go back to the "Symfony bundle best practices" page, this has an example

README you can use to get started.

Head back to our code, I'll close a few files, then create a new `README.md` file. And, bam! I just wrote us a README file!

```

LoremIpsumBundle/README.md
1  # Hello LoremIpsumBundle!
2
3  LoremIpsumBundle is a way for you to generate "fake text" into
4  your Symfony application, but with *just* a little bit more joy
5  than your normal lorem ipsum.
6
7  Install the package with:
8
9  ```console
10 composer require knpuniversity/lorem-ipsum-bundle --dev
11 ```
12
13 And... that's it! If you're *not* using Symfony Flex, you'll also
14 need to enable the `KnpU\LoremIpsumBundle\KnpULoremIpsumBundle`
15 in your `AppKernel.php` file.
16
17 ## Usage
18
19 This bundle provides a single service for generating fake text, which
20 you can autowire by using the `KnpUIpsum` type-hint:
21 // ... lines 21 - 94

```

Don't worry, I'm not going to lecture you on how to write README files. Well, actually, can I take just *one* minute to point out the *most* important parts that I think people sometimes forget?

To start, make sure your bundle has these four parts. One, at the top, say what the bundle does in plain language! Two, show the `composer require` installation command. Three, give a simple usage example, before talking about any other technical jargon. And four, show the configuration.

After that, you can talk about whatever complex or theoretical stuff you want, like how to create a word provider.

Also, when you create code examples, there are *two* common mistakes. First, make sure you include the file path as a comment: people don't always know where a file should live. Second, *don't* create the code blocks here. Believe me, you'll make a mistake. Code them in a *real* app, paste them here, then tweak.

Oh, and for the configuration section, remember, you can run:



```
php bin/console config:dump knpu_lorem_ipsum
```

to get a *full* config tree to paste here. Oh, and, if the user needs to *create* a file - like `knpu_lorem_ipsum.yaml`, say that explicitly: sometimes people think they're doing something wrong if a file doesn't already exist.

A Recipe?

The *last* thing I would recommend is, if it makes sense, create a recipe for your bundle. Do this at github.com/symfony/recipes-contrib. We're not going to do this, but if your bundle needs a config file or *any* other setup, this is a *huge* way to make it easier to use.

If you *don't* create a recipe, Flex will at least enable the bundle automatically. And in a lot of cases - like for this bundle - that's enough.

Ok, just *one* topic left, and it's fun! Let's setup continuous integration on Travis CI so that we can be sure our tests are always passing.

Chapter 20: CI with Travis CI

Our bundle is missing only two things: it needs a stable release and it needs continuous integration.

Before we automate our tests, we should probably make sure they still pass:

```
./vendor/bin/simple-phpunit
```

Bah! Boo Ryan: I let our tests get a bit out-of-date. The first failure is in `FunctionalTest.php` in `testServiceWiringWithConfiguration()`.

Of course: we're testing the `word_provider` option, but that doesn't even exist anymore! We *could* update this test for the tag system, but it's a little tricky due to the randomness of the classes. To keep us moving, just delete the test. Also delete the configuration we added in the kernel, and the `loadFromExtension()` call. But, just for the heck of it, I'll keep the custom word provider and tag it to integrate our stub word list.

LoremIpsumBundle/tests/FunctionalTest.php

↕ // ... lines 1 - 26

```
27 class KnpUILoremIpsumTestingKernel extends Kernel
```

```
28 {
```

↕ // ... lines 29 - 40

```
41     public function registerContainerConfiguration(LoaderInterface
42     $loader)
```

```
42     {
```

```
43         $loader->load(function(ContainerBuilder $container) {
```

```
44             $container->register('stub_word_list', StubWordList::class)
```

```
45                 ->addTag('knpui_ipsum_word_provider');
```

```
46             });
```

```
47         }
```

↕ // ... lines 48 - 52

```
53 }
```

↕ // ... lines 54 - 62

The *second* failure is in `KnpUIIpsumTest`. Ah yea, the first argument to `KnpUIIpsum` is now an *array*. Wrap the argument in square brackets, then fix it in all three places.

LoremIpsumBundle/tests/KnpUIpsumTest.php

```
↕ // ... lines 1 - 8
9 class KnpUIpsumTest extends TestCase
10 {
11     public function testGetWords()
12     {
13         $ipsum = new KnpUIpsum([new KnpUWordProvider()]);
↕ // ... lines 14 - 23
24     }
↕ // ... line 25
26     public function testGetSentences()
27     {
28         $ipsum = new KnpUIpsum([new KnpUWordProvider()]);
↕ // ... lines 29 - 37
38     }
↕ // ... line 39
40     public function testGetParagraphs()
41     {
↕ // ... lines 42 - 43
44         for ($i = 0; $i < 100; $i++) {
45             $ipsum = new KnpUIpsum([new KnpUWordProvider()]);
↕ // ... lines 46 - 64
65         }
66     }
67 }
```

Ok, try the tests again!

```
./vendor/bin/simple-phpunit
```

Yes! They pass.

Adding the .travis.yml File

The *standard* for continuous integration of open source libraries is definitely Travis CI. And if you go back to the "Best Practices" docs for bundles, near the top, Symfony has an *example* of a robust Travis configuration file! Awesome!

Copy this *entire* thing, go back to the bundle, and, at the root, create a new file - `.travis.yml`. Paste!

LoremIpsumBundle/.travis.yml

```
1 language: php
2 sudo: false
3 cache:
4     directories:
5         - $HOME/.composer/cache/files
6         - $HOME/symfony-bridge/.phpunit
7
8 env:
9     global:
10         - PHPUNIT_FLAGS="-v"
11         - SYMFONY_PHPUNIT_DIR="$HOME/symfony-bridge/.phpunit"
12
13 matrix:
14     fast_finish: true
15     include:
```

↕ *// ... lines 16 - 59*

💡 Tip

You can use GitHub Actions as an alternative to Travis CI. Here's a configuration example:

```
# .github/workflows/ci.yaml
name: Lorem Ipsum Bundle CI

on:
  push:
    branches:
      - main

jobs:
  tests:
    name: Testing Lorem Ipsum Bundle
    # https://hub.docker.com/_/ubuntu/
    runs-on: ubuntu-22.04
    strategy:
      fail-fast: true
      matrix:
        php-versions: ['7.2', '7.3', '7.4']
    steps:
      - name: Checkout
        uses: actions/checkout@v2

      - name: Setup PHP, extensions and composer with shivammathur/setup-php
        uses: shivammathur/setup-php@v2
        with:
          php-version: ${ matrix.php-versions }
          extensions: mbstring, xml, ctype, iconv, intl, pdo_sqlite, dom, fi
          tools: composer:v2
        env:
          update: true

      - name: Install Composer dependencies
        run: composer install

      - name: Run tests
        run: SYMFONY_DEPRECATED_HELPERS=disabled ./vendor/bin/simple-phpuni
```

We'll talk about some of the specifics of this file in a minute. But first, in your terminal, add everything we've been working on, commit, and push.

Activating Travis CI

With the Travis config file in place, the next step is to activate CI for the repo. Go to travis-ci.org and make sure you're signed in with GitHub. Click the "+" to add a new repository, I'll select the "KnpUniversity" organization and search for lorem.

Huh. Not found. Because it's a new repository, it probably doesn't see it yet. Click the "Sync Account" button to fix that. And... search again. There it is! If it's *still* not there for you, keep trying "Sync Account": sometimes, it takes several tries.

Activate the repo, then click to view it. To trigger the first build, under "More options", click, ah, "Trigger build"! You don't need to fill in any info on the modal.

Oh, and from now on, a new build will happen automatically whenever you push. We only need to trigger the *first* build manually. And... go go go!

Adjusting PHP & Symfony Version Support

While this is working, let's go look at the `.travis.yml` file. It's... well... *super* robust: it tests the library on multiple PHP version, uses special flags to test with the *lowest* version of your library's dependencies and even tests against multiple versions of Symfony. Honestly, it's a bit ugly, but the result is impressive.

Back on Travis CI, uh oh, we're starting to see failures! No! Let's click on one of them.

Interesting... it's some PHP version issue! Remember, we decided to support only PHP 7.1.3 or higher. But... we're testing the bundle against PHP 7.0! We *could* allow PHP 7.0... but let's stay with 7.1.3. In the Travis matrix, delete the 7.0 test, and change the `--prefer-lowest` to use 7.1.

LoremIpsumBundle/.travis.yml	
↕	// ... lines 1 - 12
13	matrix:
↕	// ... line 14
15	include:
↕	// ... lines 16 - 18
19	- php: 7.1
↕	// ... lines 20 - 21
22	# Test the latest stable release
23	- php: 7.1
24	- php: 7.2
↕	// ... lines 25 - 58

Go back to the main Travis page again. Hmm: two failures at the bottom deal with something called `symfony/lts`. These make sure that Symfony works with the LTS - long-term support version - of Symfony 2 - so Symfony 2.8 - as well as the LTS of version 3 - so Symfony 3.4. Click into the LTS version 3 build. Ah, it can't install the packages: `symfony/lts` v3 conflicts with `symfony/http-kernel` version 4.

The test is trying to install version 3 of our Symfony dependencies, but that doesn't work, because *our* bundle requires everything at version 4!

And... that's *maybe* ok! If we *only* want to support Symfony 4, we can just delete that test. But I think we should *at least* support Symfony 3.4 - the latest LTS.

To do that, in `composer.json`, change the version to `^3.4 || ^4.0`. Use this for *all* of our Symfony libraries.

LoremIpsumBundle/composer.json	
↕	// ... lines 1 - 11
12	"require": {
↕	// ... line 13
14	"symfony/config": "^3.4 ^4.0",
15	"symfony/dependency-injection": "^3.4 ^4.0",
16	"symfony/http-kernel": "^3.4 ^4.0"
17	},
18	"require-dev": {
19	"symfony/framework-bundle": "^3.4 ^4.0",
20	"symfony/phpunit-bridge": "^3.4 ^4.0",
21	"symfony/browser-kit": "^3.4 ^4.0"
22	},
↕	// ... lines 23 - 34

The cool thing is, we don't *actually* know whether or not our bundle *works* with Symfony 3.4. But... we don't care! The tests will tell us if there are any problems.

Also, in `.travis.yml`, remove the `lts v2` test.

Ok, find your terminal, add, commit with a message, and... push!

This should immediately trigger a build. Click "Current"... there it is!

Let's fast-forward... they're starting to pass... and... cool! The first 5 pass! The last one is still running and, actually, that's going to fail! But don't worry about it: this is testing our bundle against the latest, unreleased version of Symfony, so we don't care too much if it fails. But, I'll show you why it's failing in a minute.

Tagging Version 1.0

Now that our tests are passing - woo! - it's time to tag our first, official release. You can do this from the command line, but I kinda like the GitHub interface. Set the version to `v1.0.0`, give it a title, and describe the release. This is where I'd normally include more details about new features or bugs we fixed. Then, publish!

You can also do pre-releases, which is a good idea if you don't want to create a stable version 1.0.0 immediately. On Packagist, the release *should* show up here automatically. But, I'm impatient, so click "Update" and... yes! There's our version 1.0.0!

Oh, before I forget, back on Travis, go to "Build History", click master and, as promised, the last one failed. I just want to show you *why*: it failed because of a deprecation warning:

"Referencing controllers with a single colon is deprecated in Symfony 4.1."

Starting in Symfony 4.1, you should refer to your controllers with *two* colons in your route. To stay compatible with 4.0, we'll leave it.

Installing the Stable Release

Now that we *finally* have a stable release, let's install it in our app. At your terminal, first remove the bundle:



```
composer remove knpuniversity/lorem-ipsum-bundle
```

Wait.... then re-add it:



```
composer require knpuniversity/lorem-ipsum-bundle
```

Yes! It got v1.0.0.

We have an awesome bundle! It's tested, it's extendable, it's on GitHub, it has continuous integration, it can bake you a cake and it has a stable release.

I hope you learned a ton about creating re-usable bundles... and even more about how Symfony works in general. As always, if you have any questions or comments, talk to us down in the comments section.

All right guys, seeya next time.

With <3 from SymphonyCasts